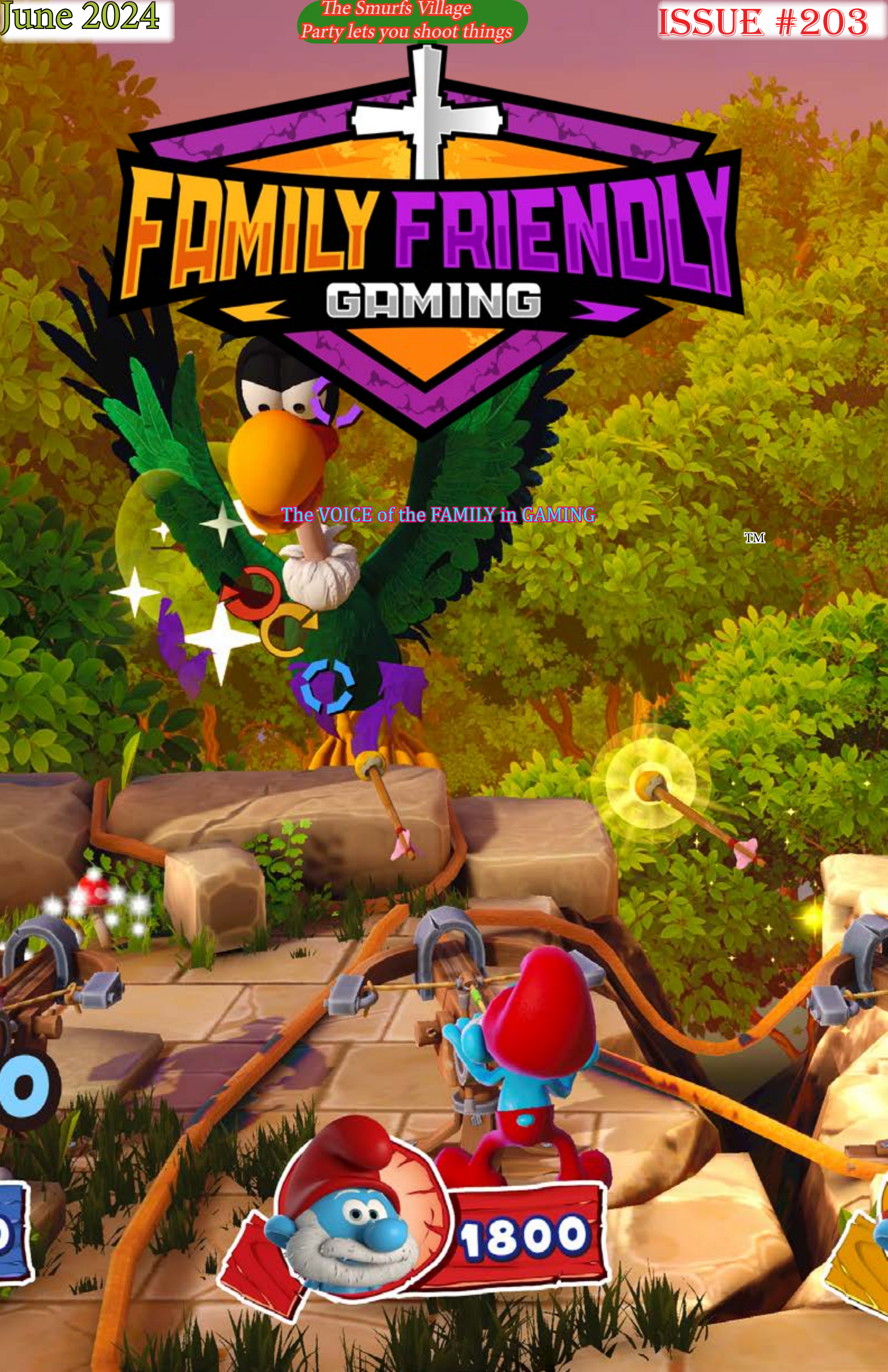


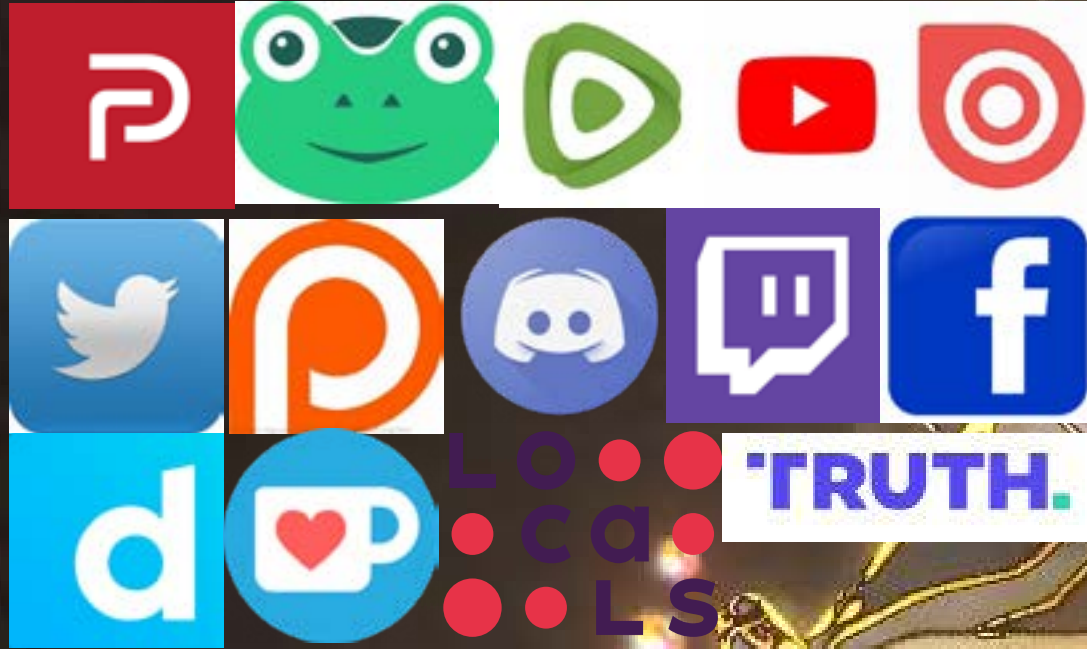
# FAMILY FRIENDLY GAMING

The VOICE of the FAMILY in GAMING

TM



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# Editor's Desk

# FEMALE SIDE

## Beyond Frustrated

I hope before this issue is published that this horrible problem gets resolved. I highly doubt it will though. I know the lay of the land. I know how we are discriminated against for being Christian and conservative by the greedy liberals. I honestly suspect that this is the true issue going on. If you saw some of our last shorts on YouTube then you know what is going on. I also did a video entitled YouTube CAUGHT Lying. Here is a link: <https://www.youtube.com/watch?v=1la711DSfPE> Here is what happened. Out of the blue without any warning or due process YouTube removed the monetization and told us we could appeal their ruling that we never got to participate in or defend ourselves against. So I followed all of their steps to the letter in the appeal. We did this appeal video where we showed the massive amount of work we have to do and continue to do on our videos. Showed the massive amount of content we do that is completely original and we are not reusing content from other channels. The appeal was very quickly denied and rejects for the claim that we did not provide evidence of doing any original work. The interesting thing is the video appeal only had one view. That view was from me verifying the good quality of the video. So whomever at YouTube did not even bother to watch our video. We are being told that we need to wait 90 days to apply to the YPP again. All based on the lies of someone who works for YouTube.

YouTube keeps all of the massive amounts of money we should be earning. YouTube is treating us like slave labor. I am beyond frustrated with this. We refuse to work for YouTube for three months without pay. We are not releasing shorts or live streams on YouTube until they resolve this. We will upload videos as we have been. YouTube is purposely shoving us to their competitors. YouTube is trying to get rid of us. I have zero faith or trust in YouTube ever doing the right thing. YouTube is only increasing their profits by stealing from us. We earned that money. We worked hard for that money. It is beyond aggravating that they just pull it and sit their judgemental claiming we are not doing enough to earn the money. I have had it. This happens every two years now and YouTube has gotten even worse about it. Meaning this year the help at Twitter is no help. The help on Creator Support is no help. All they do is point you to their pages with vague information.

YouTube damages the mental health of creators. YouTube is so greedy and totally unethical. I know YouTube has been seeing lower profits so they are squeezing content creators. Those of us that are not making millions of dollars like Mr. Beast. The rest of us are treated like garbage. YouTube has had

the offensive thing to say of: "Keep making videos and keep making us money." We moved all of our live streams over to Rumble and maybe some more on Twitch. I am sick and tired of all these people getting wealthy off my hard work and treating me like slave labor. We fight to scrape by and are not getting the support we need.

I am beyond frustrated with YouTube. I am sick and tired of burning myself out and not getting properly compensated for it. Now they lie about us, and to us. I feel like I am going to have a stroke or a heart attack over how badly YouTube treats us. We need your help and your support of our Rumble channel.

God bless,  
Paul Bury



## Mental Health

Normally I would pick a different topic than my hubby in this monthly column. This is going to be an exception due to the severity of the issues with YouTube. YouTube claims they care about the mental health of their content creators. I believe that is yet another lie from YouTube. Let me tell you a few things. Two years ago we were promised by YouTube that the Reused Content would not hit us again because their system throws up a false positive when it comes to our channel. There is also the problem that an over-worked contracted employee does not bother to actually check appeals and just rubber stamps whatever the AI at YouTube says. Yet here we are yet again in the same situation as last time. How is history repeating itself again?

Let me give you some facts. YouTube runs ads on the videos that we created. This is all our own original work. We work extremely hard on these videos. YouTube profits from our hard work. YouTube is now refusing to pay us for April 2024, and then three more months after that. In essence four months of work. What do you call someone who does not get paid for that much work? Would you call that slave labor? What do you call someone who profits off of the hard work of others? What kinds of names come to mind in regards to YouTube? Greedy is one that comes to mind for me.

Paul has had a nervous breakdown over this trying to figure out how to pay for everything without this seventeen hundred to two thousand dollars a month. Does YouTube care that they damaged his mental health this badly with their corrupt system that supports liars and attacks the truth? If YouTube cared about his mental health they would have never hit us with Reused Content yet again. If YouTube cared about us they would have agree with the appeal. What kind of due process does YouTube have in this problem? Well they find you guilty and convict you without letting you participate in the process at all. Then they have a rigged system when it comes to the appeals process.

Do not forget that YouTube continues to financially benefit from our hard work. Do not forget that YouTube is keeping all of this advertisement revenue. Do not forget that YouTube is increasing their profits by not paying us fairly. How can the state of California support this kind of corporate greed? Why aren't the extremely wealthy at YouTube paying their fair share? That is a liberal state openly doing the opposite of what their leaders claim to support. The leaders at YouTube claim to support the wealthy paying their fair

share. I guess they are - "do what I say, not what I do," kinds of people.

YouTube wants ambassadors that talk about how good they are. They are creating ambassadors that talk about how horrible they actually are. YouTube is shooting themselves in the foot over this issue, and we are not the only ones. YouTube is trying to make more profit at the expense of content creators. YouTube is damaging content creator's mental health. All while claiming they care.

Please support our Rumble channel with a follow, likes on the videos, live streams, and shorts - <https://rumble.com/user/FamilyFriendlyGaming> That costs you nothing but a little bit of time. Maybe while you are watching a TV Show.

God bless,  
Yolanda Bury



# LESSON-BASED EDUCATION & FUN



Colossians: 9781935915010 | 1 Peter: 9780976054870 | 2 Peter: 9780976054887 | Phillipians: 9781935915010 | James: 9780976054863  
 1 Timothy: 9780976054825 | 2 Timothy: 9780976054894 | Interactive Parables: 9780976054801 | Interactive Parables Spanish: 9780976054818



DVD-ROMs contain PowerPoint Bible stories, 3 - 5 on each disk. The PowerPoints contain stunning lifelike still graphics. Not cartoons, but computer generated photorealistic imagery. Their purpose is to provide a great backdrop while the teacher articulates the story, there is no audio, but a lesson outline is provided for the teacher along with Bible references. Each story also has a printable PDF activity sheet and a coloring page.

**14 DVD ROM titles \$10.99 each**

Easter 1	EAN 5060209840680
Easter 2	EAN 5060209840697
Christmas	EAN 5060209840673
Failure and Redemption	EAN 5060209840741
Fifty Days	EAN 5060209840703
Jesus Saves	EAN 5060209840666
John Baptist	EAN 5060209840734
Miracles of Jesus 1	EAN 5060209840635
Miracles of Jesus 2	EAN 5060209840710
Obedience	EAN 5060209840642
Parables of Jesus 1	EAN 5060209840758
Parables of Jesus 2	EAN 5060209840765
Power and Glory	EAN 5060209840727
Women of God	EAN 5060209840659

The comics are a further resource. Children love to read them and learn Bible stories.

**6 COMIC titles \$1.50 (issues 1-4) \$2.99 (issues 5,7)**

Issue 1 Jonah	ISBN 9781904064947
Issue 2 Samaritan	ISBN 9781907731006
Issue 3 Adam & Eve	ISBN 9781907731013
Issue 4 Christmas	ISBN 9781907731068
Issue 5 Easter	ISBN 9781907731075
Issue 7 Titanic	ISBN 9780957152304

This catalog features **1500+** of **9000** available Homeschool titles.

For a complete listing, visit our reference only website

[www.homeschoolstore.com](http://www.homeschoolstore.com)

Products can be ordered from your local Homeschool Retailer.

# Mission Statement

Family Friendly Gaming (FFG) was created in March of the year of our Lord 2005 as the first ever Christian video game magazine. The goal of Family Friendly Gaming is to report on video games from the family view point. Family Friendly Gaming takes a fair and balanced approach to all news, previews, reviews, interviews, features, and other articles found within. The secular video game media reports mainly on the most morally bankrupt games and call those games good. The major secular media reports on the bad side of video games mainly. Most other Christian media outlets claim video games turn the player into a zombie, or they completely worship video games. Family Friendly Gaming reports the good, and bad side effects to video games. It is the belief of the owners that readers are smart enough to come to their conclusions without those in the media handing opinions to them. Those of us at Family Friendly Gaming believe by giving you the facts, you can decide for yourself. There are plenty of really good video games on the market that teach wonderful lessons. Both inside the Christian video game market, and from non-Christian video game developers. Family Friendly Gaming seeks out these video games to bring them to your attention. Since it is unknown before playing a game how family friendly it is; it is possible that this magazine will preview a game, and then the review will expose problems previously unknown. Family Friendly Gaming promises to always ask the question: "how God feels about certain video games." God's opinion on the matter is more important than any mere mortal. Which is why the rest of the industry does not influence FFG.

# SOCIAL MEDIA TIDBITS

Boonuu liked your post - Apr 15th 2024

FamilyFriendlyGaming @FamilyFriendlyGaming  
 Apr 12th 2024 · 🌐  
 Scrunchies 4 Princess  
[youtube.com/shorts/zOqKvLYBt4](https://youtube.com/shorts/zOqKvLYBt4)  
 #ffg #video #funny #wow #cool #amazing #family #friendly #gaming #love #cute #scrunchies #princess #dog #doglover #dogs #dogshorts #puppy #animals #shortvideo #shortsfeed #shortsvideo #shorts #short #shortsviral #viral #viralshort #viralvideo #viralshorts #viralvideos #youtuber #youtube #youtubeshorts #youtubeshort #youtubevideo #special #wild #life #special #comedy #humor #vlog #trending #trendingshorts

2 Likes · Comment · Repost · Quote · Share

FansuColley followed you

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PRIME ice POP  
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 #ffg #video #funny #wow #cool #amazing #family #friendly #gaming #love #cute #prime #ice #pop #drink #energy #yummy #food #foodblogger #foodlover #foodie #foodvlog #foodshorts #shortvideo #shortsfeed #shortsvideo #shorts #short #shortsviral #viral #viralshort #viralvideo #viralshorts #viralvideos #youtuber #youtube #youtubeshorts #youtubeshort #youtubevideo #special #wild #life #special #comedy #humor #vlog #trending

adrax commented on your video "Fantasian Episode 28". 6 hours ago

adrax commented on your video "Disney Dreamlight Valley Episode 39". 2 days ago

adrax commented on your video "Forza Horizon 5 Rally Adventure Episode 4".

# Advertisement

# SOUND OFF



The Sound Off section is where you the reader/ emailer is heard. What you have to say is put in this section for all the readers to see. Of course certain content is edited for appropriateness issues. This is a family friendly magazine, and certain content is just not proper. We hope you enjoy this section as much as we do. Keep an eye out for your comments appearing in these very pages. You have our attention, so SOUND OFF!

## Bumping it up to the Top

Thank you for your article Bumping it up to the Top. I had no idea that the PR and Marketing men and women would do such a thing. That is so selfish, self-centered, and self-absorbed. It also really bothers me that they expect you guys to do all of this work for them without ever providing you any kind of money. Adding insult to injury they are paid all kinds of money for their "work" on promoting the products. All they do is annoy gaming media. IF these video game companies want to keep earning my money they are going to need to start to show they are doing something meaningful to help Family Friendly Gaming continue to exist. I started sending



messages to the video game companies about this. Thus far none of them have bothered to respond. I encourage everyone in Family Friendly Gaming Universe to fill out surveys and tell them to advertise with Family Friendly Gaming. Send messages to these companies about how they need to support the most wonderful video game media outlet there ever has been.

- Samantha

{Paul}: Samantha,

Thank you so much for your kind words of encouragement. I also want to thank you for sending messages

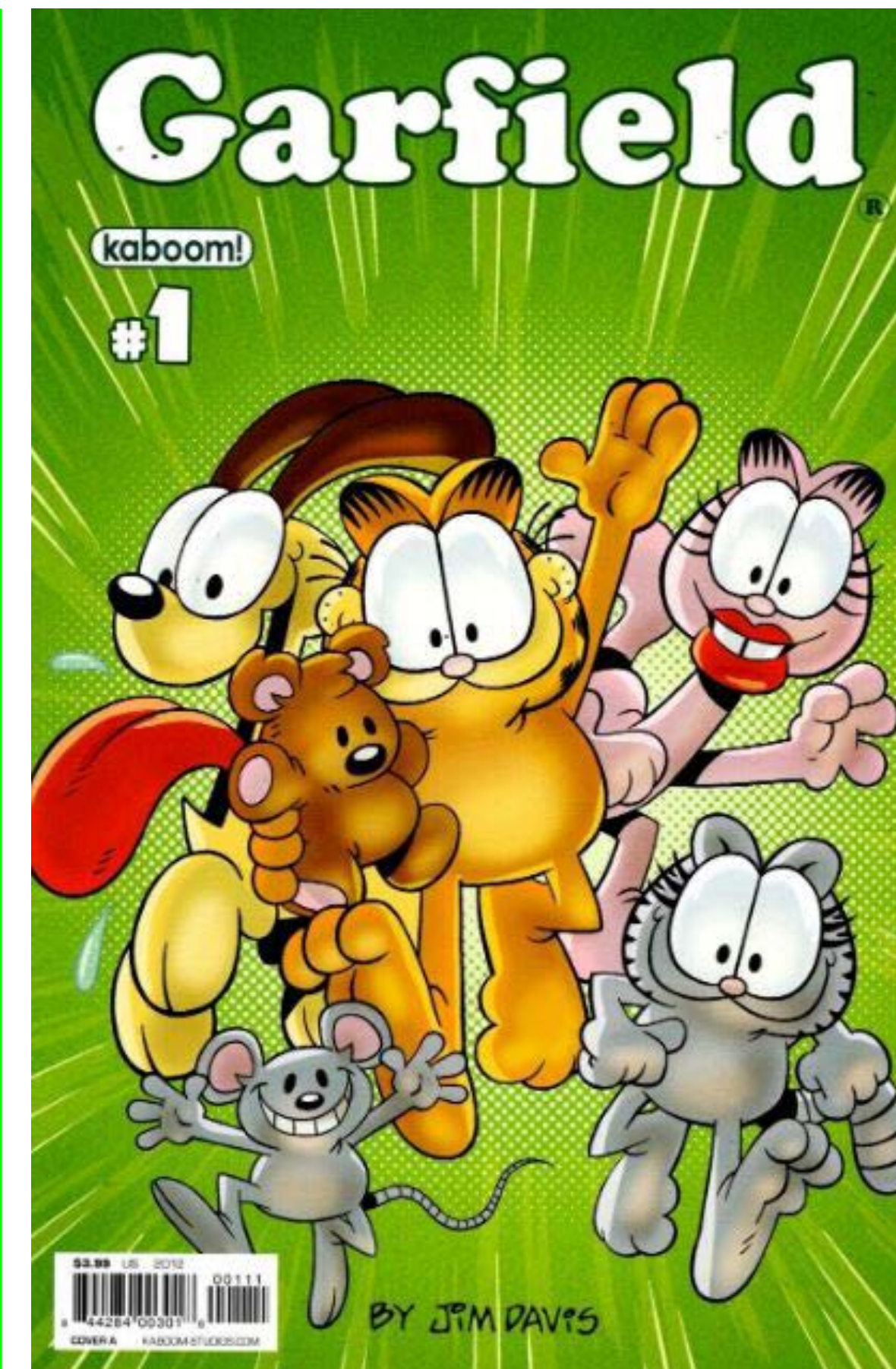
to the different video game companies. We certainly need all of the help we can get. We have told hundreds of companies that we will accept advertisements on a plethora of their products. They do not seem interested in reaching the 9.88 million unique IP addresses that use the website. By the way that number continues to grow every single month. We get over one million hits a month on the website. We get even more on the YouTube, Twitch, Rumble, BitChute, and Odyssey channels. Then there is Twitter, Facebook, Gab, Gettr, and Truth. They could be reaching more people if they would step up to the plate and show their

thankfulness in a respectful manner.

What about it Family Friendly Gaming Universe? Are all ya'll up to the challenge? We could certainly use the assistance. This would not cost you any money either. Just a little time to tell these companies that you support the companies that advertise with Family Friendly Gaming.

## Garfield #1

I did not know Garfield had a comic book. I ran across your review of Garfield #1 and was shocked and surprised that Garfield had a comic book. This is why Family Friendly



Gaming is so great. You guys show us some of the coolest, most interesting, fascinating, and fabulous products. I also read your review of Garfield #2. Now I will try and find a copy of these comic books to buy for myself.

Keep up the amazing work. You are appreciated and loved!

- Chuck

{Paul}: Chuck,

You are so very welcome

# SOUND OFF Continued

Chuck. I never know what we may find. There never was a plan of reviewing comic books. It sort of happened and now we are knee deep in comic book reviews. In fact it may take me another year just to get caught up better on comic books. I have this bin full of comic books. As I continue to purchase new ones for review it takes me longer to get back into the older ones. Ultimately I am playing the long game here. I know that if I am diligent and work on one comic book a day then I will eventually get through it. I do not project or plan for how long it will take me. Instead I plug away one day at a time.

Noah found some comic books when he cleaned his room and my thought was - OPPORTUNITY!! I actually do the same thing with the short videos we record. I see something and think this is an opportunity for a video. We plan to continue to look for older comic books as time and money allows. There is a store in Nashville we like to visit once a year that has a ton of them. Which will only add to my pile. It does not stress me though because as long as God allows me to live I will continue to look for interesting products for Family Friendly Gaming Universe.

## Too many

Listen ya'll are Family Friendly Gaming or FFG. Comic books are not part

of gaming. I go to the home page and the Reviews page and there are no video games being reviewed. Please do more video games. I know there are those that want more entertainment and that is fine. I want more video game content.

- Brad

{Paul}: Brad,

Thank you so much for your correspondence. I completely hear you. We are always completely transparent on a plethora of different topics. Comic books have taken over for a bit. We are still working on absorbing them. I hope to get it in a better situation in a year. We will see what happens.

We continue to do a lot of work related to video games. Yes there are times there are no video games on the reviews section of the home page. However on the Reviews page if you look at the Magazine Reviews from a preview issue you will notice at least six of the ten reviews are video games. When you go to the News page, and Updated News page a very high percentage of the stories are video game related. In this issue there are six reviews that are video game related of the ten reviews. So we have not abandoned video games. We do more than just video games. We have branched out to reach more people for the Kingdom of God. I also have an interest

in trying to do more video game related content. Part of the problem is time. In order to pay for things I need a full time day job. Rarely does anyone donate to us. Rarely do these companies advertise. So how are we to fund things? Another facet of this is it takes longer to get through a video game to make a review. Again since I have to work a day job I have less time for that. In comparison it is much faster to read a comic book and then write a review. This is the reality of the boots on the ground. It would be wonderful if the situation changed. I wrote multiple books to try and subsidize but make very few sales. There is merch available for sale that would grant us a few dollars per sale. Very few purchase them. We continue to give ya'll opportunities to support us. We need the help of thousands to give you what you want.

Would you like to be heard in Family Friendly Gaming? Want to Sound Off on something in video games, the website, the magazine, etc? Log on to the Internet and go to our Comments page:  
<http://www.familyfriendlygaming.com/comments.html>, or send an email to: [SoundOff@familyfriendlygaming.com](mailto:SoundOff@familyfriendlygaming.com). Mail us comments at:  
Family Friendly Gaming  
7910 Autumn Creek Drive  
Cordova, TN 38018

## Want to advertise in Family Friendly Gaming?

Your product could be listed right here (in the hottest FAMILY FRIENDLY Video game magazine), or on another page of your choice.

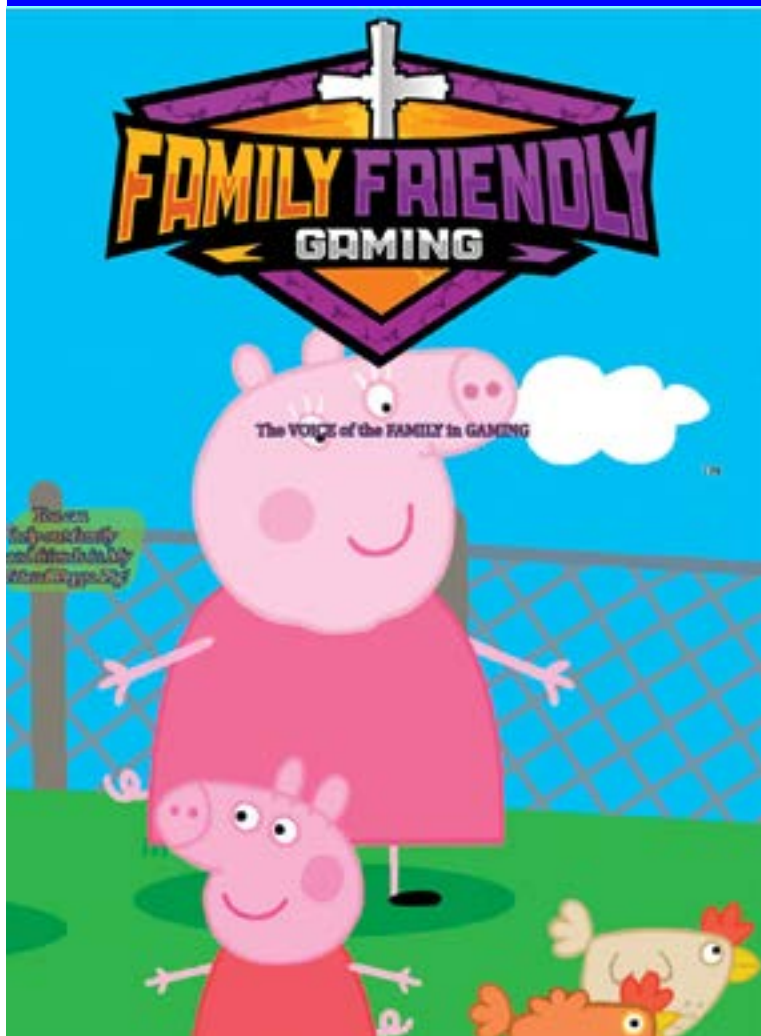
Current rates can be found on the Advertise page of the website

Send us an email at [SoundOff@familyfriendlygaming.com](mailto:SoundOff@familyfriendlygaming.com). If you would like to call us on the phone, or mail us something let us know. May God continue to bless your businesses. Legal notice: Family Friendly Gaming reserves the right to deny any advertisements that do not fit into their definition of 'family friendly.' Go online for advertisement rates.



# Look BACK Family Games

There has been a lot of history made here at Family Friendly Gaming. Let us take a look at some of the historic front covers to a few of the issues in our long and storied history.



## Bibleopoly: A Biblical Game of Fun & Faith

With Bibleopoly, you can enjoy the fun of a property trading game while learning about the remarkable cities of the Bible! Start "In the Beginning", and travel through biblical cities of Meditation, Community Celebration, and occasionally the Abyss! You can earn a Cornerstone by helping a fellow player, or but doing community service, and make offerings in order to earn the bricks and steeple you need to build a church. Watch out for the "Go Meditate" spot on the board, though--you'll lose three turns! Also, though good deeds are rewarded, sometimes "Faith Cards" intervene. Recommended for 2 to 6 players, ages 8 to adult.

Title: Bibleopoly: A Biblical Game of Fun & Faith  
 Format: Gift  
 Vendor: Late For the Sky Production  
 Weight: 1 pound 14 ounces

ISBN:

0001536079  
 UPC: 730799001017  
 Ages: 8-12  
 Stock No: WW70000



# DEVOTIONAL

## God carries us

Someone asked me recently if I felt like the Footprints in the Sand poem was Biblical. How many times has God carried you when you needed it? **Deuteronomy 32:11** "Like an eagle that stirs up its nest, That hovers over its young, He spread His wings and caught them, He carried them on His pinions." God is portrayed as an eagle taking care of its young. Also notice they are being carried. There is certainly more of this to come. **Deuteronomy 1:31** and in the wilderness where you saw how the Lord your God carried you, just as a man carries his son, in all the way which you have walked until you came to this place." Yet another example of God carrying his people. Seems pretty Biblical to me thus far. What do you think?

Shepherds may not be a big profession now, but back in the day they certainly were. God being compared to a shepherd is a perfect comparison. **Isaiah 40:11** Like a shepherd He will tend His flock, In His arm He will gather the lambs And carry them in His bosom;

He will gently lead the nursing ewes. God takes care of us when we are dirty, disgusting, and being dumb. God takes care of when we are doing wrong. So many people blame God when their own choices lead to all kinds of problems. They do not realize that things could be even worse. **Psalms 28:9** Save Your people and bless Your inheritance; Be their shepherd also, and carry them forever. We all need to be saved. We all want blessings. We all want an inheritance. Part of that is submitting to and obeying God. Sheep must listen to, and obey the shepherd or things could go bad for them. There are all kinds of dangers out there for us and for sheep. Do we choose the better path of obedience or do we choose the Satanic path of rebellion? Do we go out as a sheep and hang out with wolves, bears, and lions? Or do we let God continue to carry us?

The more I dug into this topic the more I realized God carries us quite a lot. **Isaiah 46:3-4** "Listen to Me, O house of Jacob, And all the remnant of the house of Israel, You who have been borne by Me from birth

And have been carried from the womb; Even to your old age I will be the same, And even to your graying years I will bear you! I have done it, and I will carry you; And I will bear you and I will deliver you."

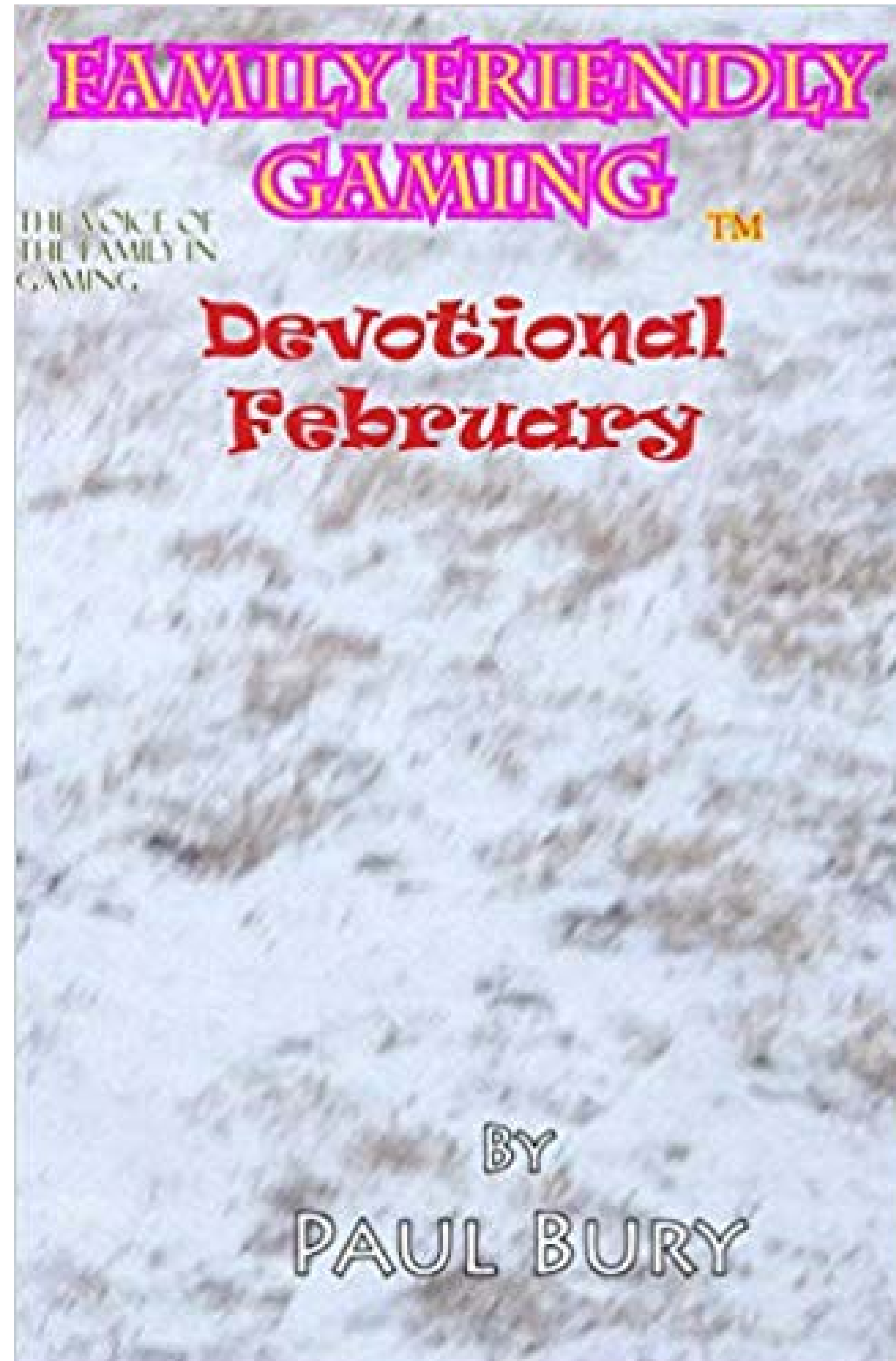
There are numerous examples of God carrying us when we need it in the Holy Bible. So I believe the Footprints in the Sand poem is very Biblical. I also believe we do not acknowledge this truth often enough in our lives.

God Bless,  
Paul Bury

## PRAYER

Jesus,

I know that I am a sinner and need Your forgiveness. Nothing I can do of my own power will give me true joy. I believe that You died for my sins. I want to turn from my enslavement to sins, and repent of them. I now invite You to come into my heart and life. I want to trust and follow You as my personal Lord and Savior. I welcome the transforming power of the Holy Spirit. Amen.





# In The

# NEWS

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As part of the collaboration, limited edition “Blue Lock Team Red” and “Blue Lock Team White” strips will be wearable for all Dream Team squads. Unlock the Team White kit with the “Blue Lock Pack: Yoichi Isagi” and by participating in the “Tour Event: Blue Lock 2nd Selection” users can receive the “Blue Lock Team Red” kit. Through various Campaign Achievements and Challenges, users can grab themselves a ton of loot totaling up to 150,000 Exp., 60,000 GP, and 50 eFootball™ Coins – a profitable collaboration for certain!

eFootball™ Championship: Arsenal FC

With the World Finals in Tokyo fast approaching, the next club to launch their eFootball™ Championship club event is London giants Arsenal FC. Fans from all over the world can compete for the chance to represent “The Gunners” on eFootball™ eSports’ biggest stage via the online qualifiers that will launch on 25th March.

To go alongside this, there will also be the addition of special edition Big Time cards in-game featuring three of the current roster and their custom made designs: Takehiro Tomiyasu, Gabriel Martinelli, and Kai Havertz.

Estadio Olimpico Universitario home of Pumas del la UNAM now in eFootball™

Estadio Olimpico Universitario encapsulates more than 70 years of Mexican sports heritage. Home to Liga BBVA MX’s Pumas del la UNAM (PUMAS), the halls and pitch of Universitario have not only witnessed championship football but have played host to many major global sporting events. The near 72,000 capacity arrives to eFootball™ 2024 today bringing with it the pride of Pumas and the passion of Mexico City.

New feature and New Updates to gameplay

‘Position Training’ will see users be able to utilize exclusive items to train up to two positional aptitudes per

### eFootball and Blue Lock Animation Series Collaboration

Konami Digital Entertainment, Inc. (KONAMI) announced a special collaboration between eFootball™ 2024 and hit Japanese anime soccer series “Blue Lock,” bringing a line of themed cards, avatars, kits, in-game challenges and more inside KONAMI’s long-standing video game franchise.

eFootball™ x Blue Lock

During the limited campaign period, users can add a range of Blue Lock special edition cards to their Dream Team squads starting with the free signings of both Takefusa Kubo and Filippo Inzaghi. These signings are part of a series of eFootball™ cards specially designed in collaboration with the characters from Blue Lock and real-life soccer stars.

player. This will allow them to personalize their characteristics and further bespoke their tactical setups.

There will also be improved defensive conviction - enhancing defenders’ abilities to accurately retrieve the ball – as well as the strengthening of individual heading capabilities. This will allow for players with strong real-world heading attributes to showcase this in-game in both attacking and defensive situations. New goal performance will be added, too.

About “Blue Lock”

Japan’s desire for World glory leads the Japanese Football Association to launch a new rigorous training program to find the national team’s next striker. Three hundred high school players are pitted against each other for the position, but only one will come out on top. Who among them will be the striker to usher in a new era of Japanese football?



**FINAL FANTASY XVI PAID DLC THE RISING TIDE Releases**

During PAX East 2024, SQUARE ENIX® announced that the upcoming DLC for FINAL FANTASY™XVI, titled The Rising Tide, will launch on April 18 for the PlayStation®5 console. Following the launch of the first paid DLC, titled Echoes of the Fallen, The Rising Tide is the final DLC chapter for the critically acclaimed action-RPG. Both chapters are available as a part of the FINAL FANTASY XVI Expansion Pass at a discounted price.

The Rising Tide unlocks an all-new story, battles, sidequests, weapons, accessories, level cap and more, adding a new depth to Clive's journey before the exciting conclusion of FINAL FANTASY XVI. In The Rising Tide, an unmarked letter arrives to Clive at the hideaway containing a request to rescue the Dominant of Leviathan the Lost. This new DLC takes Clive and his companions to the hidden land of Mysidia to uncover the tragic history of a forgotten people.

Special bonus items for purchasing The Rising Tide or the Expansion Pass include a reimagined version of the "Curtana," the signature weapon used by the Warrior of Light in FINAL FANTASY XIV, as well as "Torn from the Heavens" and "Through the Maelstrom" Orchestration Rolls, to be played as background music in the hideaway.

Free Update (Ver. 1.30) will also be available

for FINAL FANTASY XVI on the same date as The Rising Tide release, April 18. This update will add quality of life improvements for the game, including:

- Return to a quest giver immediately with the new "Quick Complete" function
- Icon updates for important character quests
- A new Skill Set feature which allows players to save up to 5 unique Feat and Ability sets
- Abilities and Accessories adjusted for easier use
- New "Custom" controller type allows for freely customizable button layouts
- Tone correction, screen effects, and more added to Photo Mode
- Numerous new orchestration rolls added

The base game, FINAL FANTASY XVI, introduces players to an all-new story in the FINAL FANTASY universe, an epic dark fantasy that takes place in the realm of Valisthea – a land blessed in the light of the Mothercrystals, and where peace falters as the spread of the Blight threatens to destroy their dominions. The fate of the land is decided by the Eikons, mighty summoned beasts and their Dominants, men and women who have been blessed with the ability to call upon and wield them. This is the tale of Clive Rosfield, a warrior granted the title "First Shield of Rosaria" and sworn to protect his younger brother Joshua, the Dominant of the Phoenix, Eikon of Fire. Before long, Clive will be caught up in a great tragedy and swear revenge on the Dark Eikon known as Ifrit, a mysterious entity that brings calamity in its wake.

**Millennia Releases**

Lead a nation of your design through a history shaped by your choices in Millennia, a new 4x historical strategy game from C Prompt Games and Paradox Interactive. Guide your people from the stone to a near future, maybe taking detours through historical ages of plague or steampunk technology in Millennia, available now.

Define history; turn by turn and age by age. In Millennia, you start with a blank slate on which to write a new society and culture. Choose traits and government forms as you accumulate power through a variety of domains (government, war, art, etc.), using these powers to expand and exploit the world around you. Develop a production chain to transform common resources into valuable goods, and then trade the surplus to a distant settlement, boosting its population and production. Define your nation as a land of warriors, explorers or learners as you adopt new traits over time.

Features of Millennia include:

**History and Alternate History:** Lead your people through ten dynamic ages, steer your timeline into the uncharted alternate history of a Variant Age or the danger and opportunity of a Crisis Age. Each Age involves unique rules, units, buildings, goods, and challenges, determining the course of the world for all players, not just your corner of

it, potentially altering the path of history. **National Spirits:** Decide what your Nation is famous for by selecting National Spirits and using the bonuses they provide to customize your nation to better achieve your goals. Combine multiple National Spirits as you progress through history to craft a unique civilization in every game.

**Develop a Strong Society:** Invest in six different Domains that influence the focus of your Nation – Exploration, Government, Warfare, Diplomacy, Engineering, and Arts. The better you provide for each, the more your Nation can make use of unique Domain Powers. Everything from claiming territory, to adopting new governments, to spreading religion, to reinforcing Armies flows from mastery of the Domains.

**Deep Economy:** Design an economic supply chain to support your strategy. Gather raw materials, then build Improvements to refine basic Goods like logs or iron into lumber, paper, books, ingots, tools, or weapons – specialized products that allow you to improve and adjust your economic engine to suit whatever history sends your way.

**Combined Arms Warfare:** Customize your approach to war by combining individual Units into powerful Armies. Each Unit influences the capabilities of its Army, allowing you to employ a vast number of varied strategies. Once in conflict, watch the action unfold through the Combat Viewer, where battles play out and provide details on how different Armies perform.

And more: discover natural landmarks, build the Pyramids, compete in the space

race, finance expeditions, survive plagues, use diplomacy to your advantage, deal with chaos events, unleash innovations, deal with alien visitors, govern underwater cities, manage air combat, and master a host of other historical-themed content.

Millennia is available now for the suggested retail price of \$39.99/ £34.99/ €39.99.



## In The News Continued

### Medieval Dynasty Goes Virtual

Independent developer Render Cube and publisher Toplitz Productions today revealed a new fully fledged VR experience for Medieval Dynasty, their thrilling multi-genre, open-world RPG, city builder, life simulation and survival game.



In an exciting collaboration, Toplitz Productions and Render Cube are thrilled to announce that the VR spin-off, Medieval Dynasty New Settlement, published by Spectral Games, is now available. This marks a new chapter in the saga of Medieval Dynasty, as the expertise of Spectral Games joins forces with Render Cube and Toplitz Productions to deliver an unparalleled VR adventure.

With Medieval Dynasty New Settlement players can get an entirely new VR perspective of peasant life and plunge themselves into an immersive world filled with quests and adventures as they make a life for themselves in the challenging Middle Ages. Medieval Dynasty New Settlement supports Meta Quest 2, Meta Quest 3 and Meta Quest Pro headsets and delivers a unique perspective into the world of Medieval Dynasty.

“We are happy that the team from Spectral Games made the VR spin off ‘Medieval Dynasty New Settlement’ possible. It clearly reinforces our commitment to the player community and introduces another unique and immersive way to explore and enjoy the beautiful and challenging medieval world of the game.”

Commented Matthias Wünsche, CEO Toplitz Productions GmbH.

In Medieval Dynasty players can hunt, survive, build and lead as they look to find their place in medieval society, in a game with unique events, decisions and consequences that all have a direct impact on gameplay.

With 155 items to create, 85 of which are buildings and 70 items all of which are craftable through their relative recipes in their respective mechanics such as cooking, pottery etc, players can turn their small piece of land into a home and their village into a flourishing city with an expanding sphere of influence.

## In The News Continued

### YU-GI-OH! MASTER DUEL CELEBRATES 60 MILLION DOWNLOADS

Konami Digital Entertainment Inc. (KONAMI) is delighted to announce that Yu-Gi-Oh! MASTER DUEL has now surpassed 60 million downloads worldwide.

For just over two years, Yu-Gi-Oh! MASTER DUEL has delivered thrilling cross-platform Dueling, stunning graphics that bring the cards to life, and exciting new events and tournaments from month to month. Now an established part of the Yu-Gi-Oh! World Championship, Yu-Gi-Oh! MASTER DUEL is the definitive way to play the famous card game on modern gaming platforms.

To celebrate the game's latest milestone, Yu-Gi-Oh! MASTER DUEL is offering a total of 1,000 free Gems to players who log in during the celebratory period. If that wasn't enough, players who log in can also grab not one but three free packs of the brand-new “Blazing Arena.”

This Selection Pack blazes a trail for the fiery “Volcanic” archetype to make a big return, bringing new cards to the game like Volcanic Emperor and Bonfire, as well as also offering new “Unchained” cards.

Finally, if players are looking to stock up on additional Gems, there's a generous new limited sale in the in-game Store. Both the Gem Sale and log-in rewards will be available through to April 23.

Yu-Gi-Oh! MASTER DUEL features beautifully rendered Duels in 4K resolution\*, more than 10,000 cards to collect\*\*, an extensive single-player Solo Mode, online Duels, events and more.

Yu-Gi-Oh! MASTER DUEL is free-to-play with in-game purchases on PlayStation®5, PlayStation®4, Xbox Series X|S, Xbox One, Steam, Nintendo Switch, iOS and Android, and it's available now.

\*On supported devices

\*\*Some cards may require event participation or in-game purchases.

Yu-Gi-Oh!  
MASTER DUEL

PS5 | PS4 | XBOX SERIES X|S | XBOX ONE | STEAM | NINTENDO SWITCH

Download on the App Store | GET IT ON Google Play

Reached 60 million installs!

AVAILABLE NOW!

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## Legends of Crusader Kings III Introduces People to Lifestyles

Paradox Interactive's award-winning medieval grand-strategy game Crusader Kings III has long been a favorite of newcomers to the Paradox stable of dynamic historical games. Its deft mix of deep strategy, period flavor, and character-centered role-playing appeals to a wide range of game-playing styles. Today, the Crusader Kings III team is launching a month-long activation on their channels aimed at making the game even more welcoming to curious people - with a free update coming in May. No need to be intimidated by the map, the numbers, or the sea of scowling faces.

Over the next month, Crusader Kings III will reintroduce a few familiar characters from one of the game's most popular starting bookmarks. This campaign is designed to highlight the diversity of play options and story-telling possibilities available in the game. Even the most warlike of players must deal, from time to time, with other role-playing approaches if they want to get the most out of their experience.

Announcement Trailer for Legends of Crusader Kings III

## Crusader Kings III

"At Paradox, we're not under any illusions that our grand strategy games are immediately approachable, but we've always been proud that Crusader Kings III has been able to attract a wide range of types of players," says Crusader Kings III Game Director, Alex Oltner. "Its 'story generator' qualities have proven very effective at getting a certain type of player into the larger themes that typify our largest titles. Legends of Crusader Kings III is intended to further lower the barriers by putting the different playstyles up front, showcasing the potential variety to curious people intimidated by taking that first step into historical grand strategy."



Legends of Crusader Kings III takes advantage of the game's most distinctive feature - rich character personalities and biographies that encourage different play styles. In Crusader Kings III, a warrior-king is encouraged to pursue different goals with different advantages than a ruler adept at managing money or scheming against their foes. Legends of Crusader Kings III revises the pop-

ular 1066 "Rags to Riches" game start by highlighting five rulers as exemplars of the five key traits of Crusader Kings III characters.

**Diplomacy:** Petty King Murchard of Munster in Ireland uses his strong relationship-building skills to anchor his drive to unite the island under one crown.

**Stewardship:** Duke Vratislav of Bohemia rules a rich land at the heart of Central Europe, helping development and construction in his realm.

**Learning:** Duchess Matilda of Tuscany promotes scholarship in her Italian lands, leading to better education and quicker research.

**Intrigue:** Emir Yahya of Toledo is at the center of scheming and manipulation in the combative arena of Iberian politics.

**Martial:** Duke Robert of Apulia has his sights set on the conquest of the rich lands of Sicily, and is just the warlord for the job.

Each leader is recontextualized with greater emphasis on their different playstyles, including a few new events for some of these characters to deepen immersion. They will have updated appearances and biographies, setting them apart from the hundreds of other possible characters to choose from.

## Lexip Follows the Way of the Ninja

Lexip™ a leading manufacturer of high-end PC and console accessories, part of the Pixminds® group, announced today the UK launch of a new range of Naruto™ Shippuden licensed accessories, designed in collaboration with Tsume® Art, a world-renowned design agency specialising in the creation of quality products inspired by the world of manga, anime and video games.

The new licensed range of Naruto Shippuden accessories, marks Lexip's first foray into the UK hardware scene, after long being established as a leading brand of choice by gamers across Europe and North America since 2018. Known for thoughtful design, state-of-the-art features, and a relentless pursuit of excellence, Lexip is pleased to be bringing a full range of products to UK gamers, starting with the Naruto Shippuden range which marries their signature quality with stunning artwork led by Tsume Art.

With Lexip's legendary attention to detail, the licensed range is a shining example of how to do justice to a beloved franchise,

with each product lovingly crafted by renowned creator Cyril Marchiol from Tsume Art. The razor-sharp details of shuriken's, armour, horns, and wings which feature so heavily in the TV show, come to life via the unique transparent materials featured in the product's engineering, with intricate design details highlighted via the reflections found in ambient light. Fans of the show will be certain to find each product loaded with Easter eggs from the show, and which any self-respecting anime fan is sure to adore.

**Naruto Shippuden Wireless Controller (Sasuke / Kakashi / Marara):**

The Naruto Shippuden Wireless Controller has been expertly crafted, bringing the stunning details of the anime series to life. Key elements of scenes taken directly from the show feature via an ultra-detailed sculpture extending over the entire front of the controller. Featuring a rock solid 2.4GHz wireless connection, the controller includes four programmable buttons, dual vibration feedback and a 600mAh lithium-ion polymer battery. With the prestigious German Design Awards recognising the Wireless Controller ergonomics as the "best in the industry", the new Lexip x Tsume series is the hardware of choice by the LxP Valiant team,

French Valorant™ champions and third in the world in Fortnite™.

**Naruto Shippuden Mouse Pad (Sasuke / Kakashi / Marara):**

The licensed Naruto Shippuden Mouse Pad features a strikingly broody design paying homage to the show. With unique stylization, detailed artwork, power button and even the colour of its illuminated outline themed to appeal to fans, the Mouse Pad has been designed to stand up to the most rigorous of gaming sessions, thanks to the rigid structure and micro-textured surface, engineered to maximise precision and comfort. Even better when used in combination with the Naruto Shippuden Mouse whose patented ceramic feet have been designed in conjunction with the Mouse Pad surface.

**Naruto Shippuden Optical Mouse (Sasuke / Kakashi / Marara):**

Engineered for sustained gaming sessions, the Naruto Shippuden Optical Mouse range features beautifully sculptured designs of weapons wield-



ed by each hero used at crucial moments in the show. The Optical Mouse integrates two flagship Lexip technologies: extremely comfortable ceramic feet facilitating fast and precise movement, and a thumb joystick allowing for easy in-game navigation, fully configurable via dedicated free software. With 12 programmable actions and a powerful PAW3327 optical sensor which can be adjusted from 100 to 12,000 DPI, the Optical Mouse has been designed to dominate and is even better when used in combination with the Mouse Pad, as the surface has been designed in conjunction with the Optical Mouse's ceramic gliding feet.

**Naruto Shippuden Wireless Bluetooth Headset (Sasuke / Kakashi / Marara):**

The Naruto Shippuden Wireless Bluetooth Headset features intricately detailed artwork, engravings and sculptures taken directly from scenes of the show and features them on the reinforced metal frame, microphone and the interior seams of the headband. Utilizing powerful wireless Bluetooth technology, the headset includes a fully detachable microphone, and its high-quality sound profile is fully configurable via a dedicated equalizer.

# We Would Play That!

# REVIEWS

There are all kinds of cool family friendly video game ideas out there. This column features ideas of video games we would play. We hope games like these are created in the near future. Can you make it happen?

One of the biggest complaints against education is they work on indoctrinating the kids instead of teaching them how to learn. It is more about brain-washing and granting a certain moral and ethical system. No matter how faulty, flawed, and failed that moral and ethical system is. Parents are finding all kinds of interesting ways to standing up against these horrible brain washers. Other parents think their kids survived only to learn in college that the belief set from the family has been completely reversed. If someone can have one belief system and then completely reverse it into the opposite one

then it can be corrected and returned to the original. The methods used to force the bad belief system can be corrected. The good one can return. In fact it does in a lot of young adults.

The video game industry has not done much to expose the issues, problems, and dangers in the public education system. There are even stories of some private schools containing rebellious teaching that directly oppose what God tells us to do. So it is spreading like a disease. No wonder the Holy Bible teaches to expel the evil among you. These servants of Satan will do whatever they can to bring as many with them to hell as possible. Families need to be prepared for one amazing spiritual battle where they need to pray for their kids daily. If Satan and his minions cannot get you, then they will go after someone close to you. Count on that. Take that to the bank. Be

ready to stand tall against the evils of this world.

We would love to play some video games that expose the vicious hatred being taught in schools. It would be wonderful to have some video games that show the bad that comes from the education industry. Since the lives of those of us here at Family Friendly Gaming the education industry has gotten worse and worse. It has gotten more evil, vile, wicked, and corrupt. Someone needs to make some video games that expose this issue and does society a wonderful service. There are all kinds of video games that could be done that would expose this problem. Parents need to be aware. Kids need to be wary of whatever they are being taught outside of normal reading, math, spelling, and other useful skills. How is hating on God and Christians an useful skill for life? Would you play games that address this issue?

Welcome to our reviews section. We have a couple of rules when it comes to our reviews. The reviewer must give an honest accounting as to why he/she liked or disliked something. No fanboy reviews allowed here, or at the very least they are discouraged (after all everyone has their own personal biases, likes, and dislikes). Everyone also has different tolerances, and weaknesses - we strive to keep that in mind in our reviews. We have been burned ourselves by reviews saying a certain game is great, only to be greatly offended by that game. Reviewers must be kind in their reviews. A game may be horrible, but there is no need to degrade the developer, publisher, artists, etc. There is also no need for name calling.

We review video games on five separate criteria: graphics, sound, replay/extras, gameplay, and family friendly factor. Review scale can be found here. The editor in chief coordinates reviews to have as much cohesion as possible. We are very open about the way we review video games. Each section starts with a 75 score, and can earn or lose points based on the content of the game, using our grading scale (found on the website).

Parents, please do not take any of our reviews as gospel. Different people are offended by different things. We work hard here at Family Friendly Gaming to discern the good from the bad in the teachings of each different video game. What may seem harmless to our reviewer(s), could be a big deal to you. We encourage you to spend time with your children and investigate each video game yourself. Each review is written with you in mind, and we try to mention each problem we find. We are not perfect, and miss things from time to time - just as the ESRB does. The ESRB rating is merely a start, and since they ignore many of the moral and spiritual factors important to parents all across America, we do our small part to fill that huge void. We are a small ministry and your prayers are so very important to us.

Questions, suggestions, comments, or got a game you would like for us to review? Then please email us at: [Gamereviews@familyfriendlygaming.com](mailto:Gamereviews@familyfriendlygaming.com).

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## Romans 6:19-23

19 I am using an example from everyday life because of your human limitations. Just as you used to offer yourselves as slaves to impurity and to ever-increasing wickedness, so now offer yourselves as slaves to righteousness leading to holiness. 20 When you were slaves to sin, you were free from the control of righteousness. 21 What benefit did you reap at that time from the things you are now ashamed of? Those things result in death! 22 But now that you have been set free from sin and have become slaves of God, the benefit you reap leads to holiness, and the result is eternal life. 23 For the wages of sin is death, but the gift of God is eternal life in Christ Jesus our Lord.



# Mario vs Donkey Kong

SCORE: 73

I hope you were able to enjoy the live streams I performed of Mario vs Donkey Kong. I was able to play this game from start to finish in four hours and forty minutes.

I did not get every single present in every single level. I did perfect multiple worlds while playing Mario vs Donkey Kong. There are eight worlds in Mario vs Donkey Kong. Each world has six levels, then a toy box level, and finally a boss battle with Donkey Kong. After the boss of the eighth world there is another boss fight.

Two family members can play this Nintendo Switch video game that is a remastered version of the Gameboy Advance version. Mario vs Donkey Kong looks nice and it sounds pretty good. In fact some of the music that plays sounds like it was ripped right out of some popular rap song from the past. If you played through the GBA version of Mario vs Donkey Kong then you may not be interested in dropping fifty dollars for the same game on the Nintendo Switch. Once the game is beaten you can re-



play it on even harder modes. That option did not really interest me personally.

There is one enemy in Mario vs Donkey Kong that annoyed me to no end. It is this pile of bricks that drops three bricks on the player. Sometimes I could jump and knock the bricks away. Other times I would take a hit and go back to the last flag continuation point I had tripped. Unless of course it was my last little bubble and then I died and had to completely replay the entire screen again. The only prob-



lem I had with this game are levels with those pile of bricks. Everything else I was able to figure out pretty quickly.

We collect presents in the levels within Mario vs Donkey Kong. We also find a key and bring it back to the door. Most of the levels within Mario vs Donkey Kong make perfect sense. I could see in my mind what needed to be done. There were a few levels that were annoying. After the first level of a world is played then players can play any of the other five in whatever order they choose. All six must be beaten to unlock the toy box level. The toy box level must be beaten to unlock the boss battle. Then the next world is unlocked.

In the toy box levels we get the six toys we saved and they must get the letters: T, O, Y, for the player. Then get to the toy box. The more characters we save in the toy box level the more hits we can take in the boss battle. Getting all the presents, saving all the toys, and taking no hits in the boss levels equal a perfect score in Mario vs Donkey Kong. - Paul

System: Nintendo Switch  
Publisher: Nintendo  
Developer: Nintendo  
Rating: 'E' - Everyone SIX and OLDER ONLY {Mild Fantasy Violence}

Graphics: 85%  
Sounds: 80%  
Replay/Extras: 50%  
Gameplay: 75%  
Family Friendly Factor: 75%



# Super Bomberman R 2

SCORE: 72

One of the cool things about live streaming a video game from start to finish is Family Friendly Gaming Universe gets to see the good, the bad, and the ugly in a video game. I had to be extremely stubborn to play Super Bomberman R 2 from the start to the finish. The one glaring problem in Super Bomberman R 2 came up again and again. I can see why so many of the my fellow streamers avoid this video game. There will be spoilers in this review.

There are three things we do in the Story mode of Super Bomberman R 2. We explore areas and rescue Ellons. We also collect items that help level up our character. As we progress in an area we can level all the way up to fifteen. As we level up we can use more bombs and the blast length is longer. The second thing we do in Super Bomberman R 2 is defend a base against

enemies that attack and try to steal all five of our chests. We can lay out traps in Super Bomberman R 2 to keep them away. As well as put down bombs. These come up as we explore the three worlds.

The final thing we do in Super Bomberman R 2 is attack the castles of the enemies. This is where Super Bomberman R 2 gets really messed up. The entire Bomberman family goes up against the enemies here. The goal is to get a key and to take it to the treasure chest. There are all kinds of traps, and enemies in our way. If anyone in our family scores, we lose. Let that sink in. If a teammate scores in this castle attack we lose the battle. The



player must get the key and score. That is the only path to victory.

There are some violence, blood, and language issues within Super Bomberman R 2. Up to three

family members can play Super Bomberman R 2 in local co-op mode. Up to sixty four players can blow one another up in the online battle mode. The game play length in Super Bomberman R 2 is stretched out thanks to forcing us to defend the base and attack the castles. Yes the computer controlled teammates are constantly trying to score and lose the battle for us.

I wanted to like Super Bomberman R 2 like I did the first game. Ultimately I did not enjoy playing Super Bomberman R 2. The aggravation, and frustration from Super Bomberman R 2 is really high. The only cool thing about Super Bomberman R 2 is exploring the areas. The story is interesting and fascinating. The bad guy does change at the end after we beat him in an insanely long boss battle in Super Bomberman R 2. - Paul

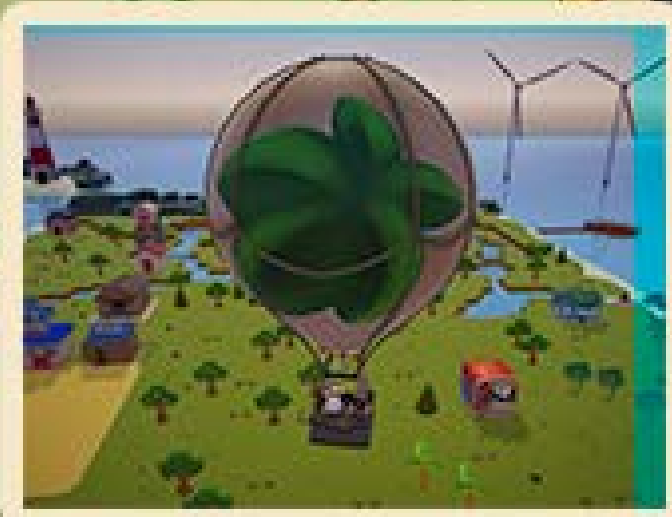
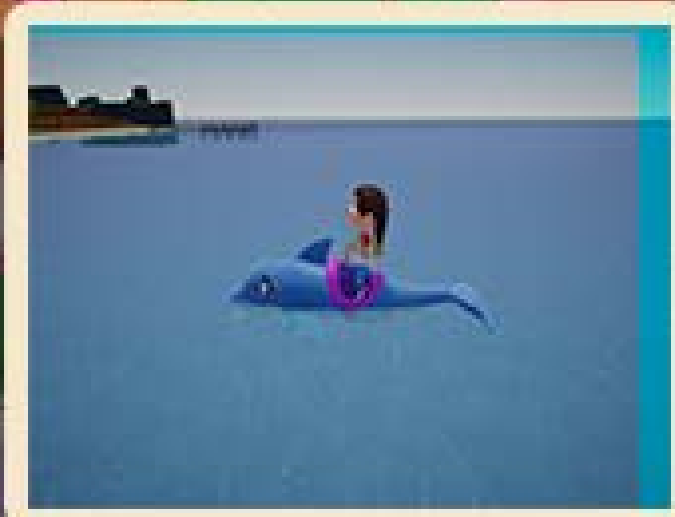


System: Nintendo Switch/PC/PS4/PS5/Xbox One/Xbox Series X  
Publisher: Konami  
Developer: Konami  
Rating: 'E10+' - Everyone TEN and OLDER ONLY  
{Cartoon Violence, Mild Blood, Mild Language}

Graphics: 70%  
Sound: 75%  
Replay/Extras: 75%  
Gameplay: 70%  
Family Friendly Factor: 70%



# Isla Sinaloa



islasinaloa.com

WWE 2K24

SCORE: 57

The live stream Noah and I performed of WWE 2K24 was totally insane. A big shout out and thank you for all of the viewers who got into all these different matches we performed in WWE 2K24. A lot of the good and bad from previous games in this franchise can be found in WWE 2K24. There are also a few improvements. The Ambulance match was added to WWE 2K24. I found it to be a pain to get someone into the ambulance. And we cannot throw someone off the ambulance either. We had the same issue in Backstage Brawl.

Male and female wrestlers can be found within WWE 2K24. There are an interesting array of matches within WWE 2K24. We can go to different events in WWE 2K24 as well. Sadly a ton of these are locked like the Wrestlemania one. Why? The same goes for a lot of the wrestlers in WWE 2K24. They are also locked behind a pay

gate. After the cost of the game I expect more content personally. I also expect to not have to pay for the same wrestlers every single year.

WWE 2K24 looks nice, and it sounds okay. We turned off the music to avoid any copyright issues. I wish that would be resolved so we could live stream games like WWE 2K24 without silencing the music and diminishing the experience for our viewers. I have been asking for that for years and no one seems to be listening. Families can help Cody Rhodes finish his story in WWE 2K24. There are also historical events within WWE 2K24.

The controls feel a bit better in WWE 2K24. The ladder match is still a bit of a pain, but it feels a little bit better in WWE 2K24. Punching, grabbing, and reversals all feel very similar. At

times it is easy to make them work and other times it is a bit of a pain. Wargames is included within WWE 2K24. So is Hell in a Cell. The Royal Rumble can be dropped to only ten wrestlers which is nice. There are different things that happen depending on your opponent. Grabbing when they are on the ground versus standing up for example.

I do like WWE 2K24 better than the game from last year. There are some minor tweaks and improvements that make this game interesting. There are enough modes to keep hardcore wrestling fans interested. For me WWE 2K24 is another wrestling game I live stream one time and then move onto something else. MyRise is the career mode in WWE 2K24. It did not interest me. The 2K Showcase of the Immortals is a little more interesting, but challenging.  
- Paul

System: PC/PS4/PS5/Xbox One/  
Xbox Series X  
Publisher: 2K Sports  
Developer: Visual Concepts  
Rating: 'T' - THIRTEEN and OLDER ONLY (Violence, Blood, Suggestive Themes, Language, Use of Alcohol)

Graphics: 47%  
Sounds: 45%  
Replay/Extras: 80%  
Gameplay: 68%  
Family Friendly Factor: 46%

# PJ Masks Power Heroes Mighty Alliance

SCORE: 80

I hope you were able to hang with me when I live streamed the PJ Masks Power Heroes Mighty Alliance from start to finish.

It took me two hours and forty-three minutes to get through all of the levels within PJ Masks Power Heroes Mighty Alliance. That is pretty short for the cost of this home console video game. I did not get all of the gems, or all of the items in each of the levels within PJ Masks Power Heroes Mighty Alliance.

There are four worlds within PJ Masks Power Heroes Mighty Alliance. Each of the world has five levels and then a vehicle level, and quick time events for the boss. The heroes in PJ Masks Power Heroes Mighty Alliance team up into groups of two. They are the same team ups in every single world. We have four levels with team ups, and one vehicle in the five main levels of each world. The levels are catered to the powers of the heroes in PJ Masks Power He-

roes Mighty Alliance

There is a bit of cartoon violence within PJ Masks Power Heroes Mighty Alliance. The characters use their powers on enemies within PJ Masks Power Heroes Mighty Alliance. The team up levels has one of the characters play the first half and then the second character plays the second half. There is some challenge at the midway point in each of the character levels within PJ Masks Power Heroes Mighty Alliance that requires the right power choice

to progress.

The vehicle levels have players go on rails left and right. Then players get to jump in these vehicle levels. Finally there is a dive in the vehicle levels in PJ Masks Power Heroes Mighty Alliance. It can be challenging to get all of the gems in these levels since there are hidden areas and specific timing needed. Some levels would take multiple play throughs to get all of the gems (the sledging levels are what I am referencing).

PJ Masks Power Heroes Mighty Alliance feels a lot like the previous video game. The storyline within PJ Masks Power Heroes Mighty Alliance is mildly interesting to me. There is an experiment that goes wrong and these little heroes must go and collect the gears and reactors that were lost. The villains had a decent plan in PJ Masks Power Heroes Mighty Alliance. I ran into a couple of small glitches while playing PJ Masks Power Heroes Mighty Alliance. - Paul

System: Nintendo Switch/PC/PS4/PS5/Xbox One/Xbox Series X  
Publisher: Outright Games  
Developer: Petoons Studios  
Rating: 'E' - Everyone SIX and OLDER ONLY {Mild Fantasy Violence}



Graphics: 80%  
Sound: 90%  
Replay/Extras: 60%  
Gameplay: 80%  
Family Friendly Factor: 90%

# VIDEO GAME LIES



by Paul Bury  
Version 3

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# My Hero Academia #4

SCORE: 68

# My Hero Academia #5

SCORE: 68

It is pretty cool going through the manga after watching the anime of this content so many years back. Noah is the one that got us into My Hero Academia. I am thankful I had the ten dollars to purchase the My Hero Academia #4 manga book. I realized recently that I have amassed quite a few of these manga books and needed to get some read and reviewed. My Hero Academia #4 contains chapters twenty-seven through thirty-five. My Hero Academia #4 feels about the normal size for a manga book.

There will be spoilers in this review. The Sports Festival continues in My Hero Academia #4. We get to the second round which is a Cavalry Battle. Teams of four work together using their Quirks to get and keep points. The points of the team are on the headband. So a team can steal a headband of multiple teams and/or have some of their

headbands stolen. The top four teams move onto the final round which is a one on one tournament with the sixteen remaining students.

Midoyira shows his strategy in My Hero Academia #4. He is also the biggest target in the Cavalry Battle since he has a headband with so many points. He is able to progress to the next round but he is no longer in first place.

Deku also makes it through the first round of the one on one battles. There is an interesting rule in My Hero Academia #4. You are not allowed to kill your opponents. Which is a pretty good rule in my opinion. Students are learning about the Quirks of others while Deku is also trying to figure out how to use his powers without hurting his body.

The issues families can have with My

Hero Academia #4 are violence, blood, lack of attire, enticement to lust, bad language and more. Some of the content within My Hero Academia #4 makes perfect sense like the super hero violence. The bad language does not really seem to fit in my personal and professional opinion. I just think of those professors that taught us a weak, and lazy mind uses profanity. Be more creative writers.

The end goal of characters is different in My Hero Academia #4. The young lady that makes all kinds of devices to support heroes is showing off her devices. She has no interest in winning the tournament.

In fact after showing off all her devices she winds up stepping out of the ring and losing in that round. I do like seeing stuff like that. Some other characters decided to drop out of the tournament which allowed others to come into the tournament. Some Quirks are better than others. - Paul

I was recently able to finish reading through the My Hero Academia #5 manga book. This artsy book contains chapters thirty-six through forty-four. The U.A. High Sports Festival finishes in My Hero Academia #5. There are some interesting character developments within My Hero Academia #5. Please be aware there will be spoilers in this review of the My Hero Academia #5 manga book. My Hero Academia #5 starts with Bakugo versus Uraraka.

The issues families can have with My Hero Academia #5 are violence, blood, lack of attire, enticement to lust, bad language and more. There is plenty of action in My Hero Academia #5. Numerous one

on one matches are shown in My Hero Academia #5. I enjoyed some of the strategies different students used. Uraraka is a good one

when she fought Bakugo. Deku winds up losing against Todoroki in My Hero Academia #5.

Deku is not completely healed in My Hero Academia #5 because he needs to learn to control the quirk a bit better. Deku keeps

hurting his own body using the quirk almost every single time. This is a real turning point for this hero too. This story arc ends in My Hero Academia #5. We also get a glimpse of the next story arc in My Hero Academia #5. There is a hero killer out there by the name of Stain.

The bonus in My Hero Academia #5 is Summer Hope. This is where the majority of the lack

of attire and enticement to lust is found. The final match in My Hero Academia #5 is Todoroki versus Bakugo. Even though Bakugo winds up winning he is still irate, and angry. In fact he is chained down to the floor for the awards ceremony. Bakugo is angry how he won. Todoroki is pondering what Deku said to him in a previous round.

I like how My Hero Academia #5 fleshes out some of the characters. We learn about their pasts, motivations, and more. I have many more My Hero Academia manga to read and review. I plan on continuing with this series for some time. My Hero Academia #5 has a nice page where the author explains his original plan and why he made a change. It was really good to see that change and the explanation. - Paul

System: Manga  
 Publisher: Viz Media  
 Author: Kohei Horikoshi  
 Rating: 'T' for THIRTEEN and OLDER ONLY {Fantasy Violence}



Graphics: 60%  
 Writing: 74%  
 Replay/Extras: 70%  
 Story: 75%  
 Family Friendly Factor: 60%

System: Manga  
 Publisher: Viz Media  
 Author: Kohei Horikoshi  
 Rating: 'T' for THIRTEEN and OLDER ONLY {Fantasy Violence}



Graphics: 62%  
 Writing: 74%  
 Replay/Extras: 70%  
 Story: 73%  
 Family Friendly Factor: 60%

# Harley Quinn The Complete First and Second Seasons

SCORE: 30

At times I wonder if I am even capable of learning. We had some extra money left over for purchasing of products for review a month or two ago. I found out about the Harley Quinn television show and that it was on Blu-ray. So I bought Harley Quinn The Complete First and Second Seasons. I also bought the third season. I did not realize that Harley Quinn The Complete First and Second Seasons is TV-MA. I did not notice it on the small picture online.

There will be spoilers in this review of Harley Quinn The Complete First and Second Seasons. the issues families will have with Harley Quinn The Complete First and Second Seasons are violence, blood, gore, bad language, false gods, sexual deviancy promoted and more. The sexual deviancy in Harley Quinn The Complete First and Second Seasons is highly encour-

aged. It honestly makes little sense how characters drastically change.

Harley Quinn The Complete First and Second Seasons could easily fit under the umbrella of war on men. There is plenty of attacks on men, sexism against men and more. Harley Quinn winds up leaving the Joker and fighting to get into the Legion of Doom. LOD is portrayed as this men's only club and women are so discriminated against. LOD keeps trying to recruit Poison Ivy though. The show forgets its own logic at times. The logic in Harley Quinn The Complete First and Second Seasons is so disconnected.

Harley Quinn recruits Doctor Psycho, Clayface, and King Shark in Harley Quinn The Complete First and Second Seasons. At times Kite Man and Poison Ivy



help out. Sy Borgman also helps out at times in Harley Quinn The Complete First and Second Seasons. Harley takes down the LOD, Justice League, Injustice League, Joker, Riddler, Mr Freeze and other characters in Harley Quinn The Complete First and Second Seasons. She is not really good or evil in Harley Quinn The Complete First and Second Seasons.

The horrible bad language in deep and strong. It actually gave me a headache. There is one swear word that is actually bleeped out. I have no idea why that word is more offensive than all these other swear words they constantly say. There are a few chuckles in Harley Quinn The Complete First and Second Seasons. The lack of logic for Kite Man and Poison Ivy's relationship is disgusting in Harley Quinn The Complete First and Second Seasons.  
- Paul

System: Blu-ray  
Publisher: Warner Bros  
Developer: DC Comics  
Rating: 'TV-MA' MATURE AUDIENCES - EIGHTEEN and OLDER ONLY



Video: 30%  
Audio: 30%  
Replay: 30%  
Functionality: 40%  
Family Friendly Factor: 20%

# Star Trek Lower Decks Season 4

SCORE: 38

Since we had another free month of Paramount+ thanks to Xbox Game Pass I decided to watch another season of Star Trek Lower Decks. The latest one I have not seen is Star Trek Lower Decks Season 4. There are ten episodes within Star Trek Lower Decks Season 4. They range twenty-three minutes to thirty minutes. Most of the episodes are on the lower side of that range. There will be spoilers in this review.

Since I watched Star Trek Lower Decks Season 4 there were all kinds of online streaming challenges. Tendi becomes a much more interesting character in Star Trek Lower Decks Season 4. Her Orion connection is fascinating in Star Trek Lower Decks Season 4. At the end of the season Tendi leaves Starfleet to go back to her Orion criminal family. We find out she has this major amazing title and is a trained warrior.

The issues families can have with Star Trek Lower Decks Season 4 are violence, blood, gore, bad language, lack of attire, enticement to lust, and more. Characters can break the rules and they are not punished in Star Trek Lower Decks Season 4. This is a theme I noticed in other entertainment from Hollywood in recent months. It is like a coordinated attack on families, morals, and the rules God put forth for us humans.

Star Trek Lower Decks Season 4 is very anti-human. Star Trek Lower Decks Season 4 is all pro on Star Trek

Voyager and Captain Janeway. Star Trek Lower Decks Season 4 could easily be considered part of the war on men. The Lower Deck characters all get a promotion and are moved out of their bunks area in Star Trek Lower Decks Season 4. It is nice to finally see some character progress in Star Trek Lower Decks Season 4.

The best thing about Star Trek Lower Decks Season 4 is that it is over with really quickly. The leader that supports Beckett Mariner no matter what she does looks really weak. We do finally learn why Beckett Mariner is always sabotaging her own career. A friend of her died awhile back so she is mad about that. Tendi and Rutherford pretend to be a couple to check out the Ferengi that are being invited into the Federation in Star Trek Lower Decks Season 4.  
- Paul



System: Paramount+  
Publisher: Paramount  
Developer: CBS Studios  
Rating: 'TV-14' - FOURTEEN and OLDER ONLY {Violence, Language}



Video: 39%  
Audio: 37%  
Replay: 39%  
Functionality: 42%  
Family Friendly Factor: 35%

# Home Computer Heroes Collection 1

SCORE: 66

I am very thankful I had the money to purchase a copy of the Home Computer Heroes Collection 1 on the Evercade. There are seven games on this cartridge. The games on the Home Computer Heroes Collection 1 cartridge are Planet X2, Attack of the PETSCII Robots, Farming Simulator C64 Edition, The Sword of Ianna, Citadel Remastered, Tanks Furry, and Bridge Strike. There are two action games, one strategy, one platformer, one simulation, one shoot em up, and one first person shooter.

The interesting titles in Home Computer Heroes Collection 1 for me are Farming Simulator C64 Edition, Tanks Furry, and Bridge Strike. It is really cool to see what Farming Simulator would have been like on the Commodore 64. Tanks Furry is going around mazes and shooting other tanks. Reminds me of Combat. Bridge Strike is a lot like River Raid. We are on a river with a plane and we shoot other vehicles. We must also collect fuel along the way

or our plane will crash.

Even with the manual there are some things that take time to learn in at least a couple of these games. Planet X2, Attack of the PETSCII Robots, and Farming Simulator C64 Edition are not easy to pick up. Do not expect to immediately figure out how to do anything or everything in those games. I found myself pretty confused

as I live streamed those video games. I am not into Citadel Remastered or The Sword of Ianna personally. These are not my kind of video games.

The issues families can have with Home Computer Heroes Collection 1 are violence, blood, gore, lack of attire, enticement to lust, false gods, and more. In my personal and professional opinion The Sword of Ianna and Citadel Remastered are the two worst games in Home Computer Heroes Collection 1. It is interesting to see newer made video games designed for older systems. Home Computer Heroes Collection 1 shows this off quite nicely.

Planet X2 and Farming Simulator C64 Edition have some of the most promise. If you are willing to dig into these games and spend some time learning their systems then you can have a lot of replay value. Up to four family members can play Tanks Furry. - Paul

System: Evercade  
 Publisher: Blaze Entertainment  
 Developer: The 8-Bit Guy, Giants Software, RetroWorks, Virtual Design, Project R3D  
 Rating: 'NR' - Not Rated

Graphics: 60%  
 Sound: 70%  
 Replay/Extras: 70%  
 Gameplay: 70%  
 Family Friendly Factor: 60%

# Goodboy Galaxy Witch n Wiz

SCORE: 60

I tip my hat to Blaze Entertainment for trying new and different things. I also noticed they are trying to get a good mix of indie video games with well known hits from the past. Goodboy Galaxy Witch 'n Wiz is one of those two video game compilations done by indie developers. These are two interesting indie titles. The downside is you are only getting two games for the same price as other cartridges with ten or more titles on them. Goodboy Galaxy is described as a 32-bit video game. Witch 'n Wiz is a eight bit video game.

The issues families can have with Goodboy Galaxy Witch 'n Wiz are violence, magic, witchcraft and more. One of these game is a puzzle video game while the other one is a platformer. If you get stuck in the puzzle video game you will

need to seek help since there is no skip this level and move on. There also is no having the game explain what game play mechanic you need to figure out to pass that level. Either you figure it out or you are stuck there forever.

Goodboy Galaxy is an interesting video game with a story that can interest a lot of different gamers. We could around these levels and find powerups to be able to access other parts of the level. Eventually we find the needed parts and can move onto the next planet. There are various quests to perform in Goodboy Galaxy. We may need to fix something or find something

for characters we run across. Witch 'n Wiz is the puzzle video game. We solve each level one at a time. We must remove the blocks in the exact order to be able to progress to the next level. Since Witch 'n Wiz is the 8-bit video game the graphics and sounds are not as good. There is less of a story in Witch 'n Wiz as well. This seems like a weird pair up on this cartridge in my personal opinion. I think Witch 'n Wiz wants to be like The Adventures of Lolo in some fashion.

There is decent game play in Goodboy Galaxy Witch 'n Wiz. We also get a poster and some stickers in the cartridge of Goodboy Galaxy Witch 'n Wiz. I enjoyed my time with Goodboy Galaxy Witch 'n Wiz. Albeit a bit on the short side. - Paul

System: Evercade  
 Publisher: Blaze Entertainment  
 Developer: Goodboy Galaxy, Matt Hughson  
 Rating: 'NR' - Not Rated

Graphics: 50%  
 Sound: 70%  
 Replay/Extras: 60%  
 Gameplay: 60%  
 Family Friendly Factor: 60%

# SPORTS



System: PC/PS4/PS5/Xbox One/Xbox Series X  
Publisher: 2K Sports  
Developer: Hanger 13  
Rating: 'E' - SIX and OLDER ONLY  
Release Date: Out Now

"It has been several years since the last iteration of TopSpin and we're proud to introduce TopSpin 2K25 while the popularity of tennis is at its peak," said Remi Ercolani, Gaming Director at Hangar 13. "TopSpin 2K25 captures the spirit and the culture of the sport, offering deep personalization and enhanced gameplay. The team and I are proud to share TopSpin 2K25 with the world and look forward to seeing players enjoy the game."

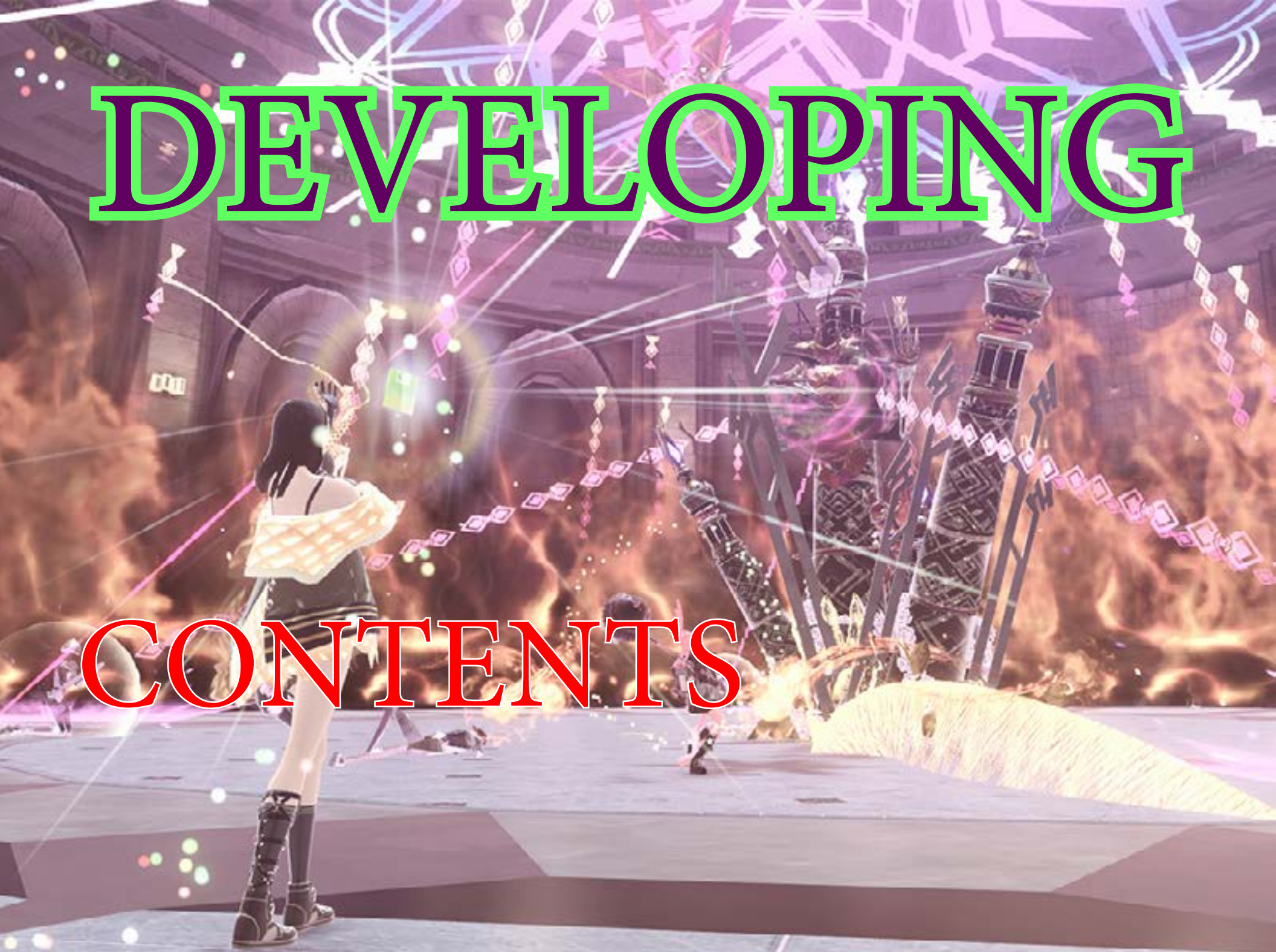


System: PC/PS4/PS5/Xbox One/Xbox Series X  
 Publisher: 2K Sports  
 Developer: Hanger 13  
 Rating: 'E' - SIX and OLDER ONLY  
 Release Date: Out Now

Train with John McEnroe: From power serves to gorgeous drop-shots, learn how to play like a legend with John McEnroe at the TopSpin Academy. Master advanced controls as you progress through a series of skill-sharpening drills and challenges to gain an edge on every surface.

# DEVELOPING

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## Product Name

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The Smurfs Village Party  
SWORD ART ONLINE Fractured Daydream  
REYNATIS  
Manic Mechanics

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# GAMES





System: Nintendo Switch/PC/  
 PS4/PS5/Xbox One/Xbox Series X  
 Publisher: Microds  
 Developer: IMPS  
 Rating: "RP" for Rating Pending  
 Release Date: June 6, 2024

Papa Smurf is having an extraordinary party! For this occasion, he is asking all the Smurfs to take part in the preparations to make the party unforgettable! Scour the village and invite all the Smurfs to the event, but beware of Gargamel who has heard about the party and will do everything he can to spoil it...



System: Nintendo Switch/PC/  
PS4/PS5/Xbox One/Xbox Series X  
Publisher: Microdots  
Developer: IMPS  
Rating: 'RP' for Rating Pending  
Release Date: June 6, 2024

In party game mode, get your friends and family together for hours of fun in 50 mini-games inspired by the world of Smurfs. In adventure mode, set off on a thrilling journey full of quests, meet over 100 iconic Smurfs and explore 10 different regions, from the Smurf village to Gargamel's territory.





System: Nintendo Switch/PC/  
PS4/PS5/Xbox One/Xbox Series X  
Publisher: Microdis  
Developer: IMPS  
Rating: "RP" for Rating Pending  
Release Date: June 6, 2024

50 mini-games  
19 playable iconic Smurfs  
+ 31 outfits for your playable Smurf  
6 types of games (sport, quickness, luck, memory, battle and accuracy)  
2-4 local multiplayer



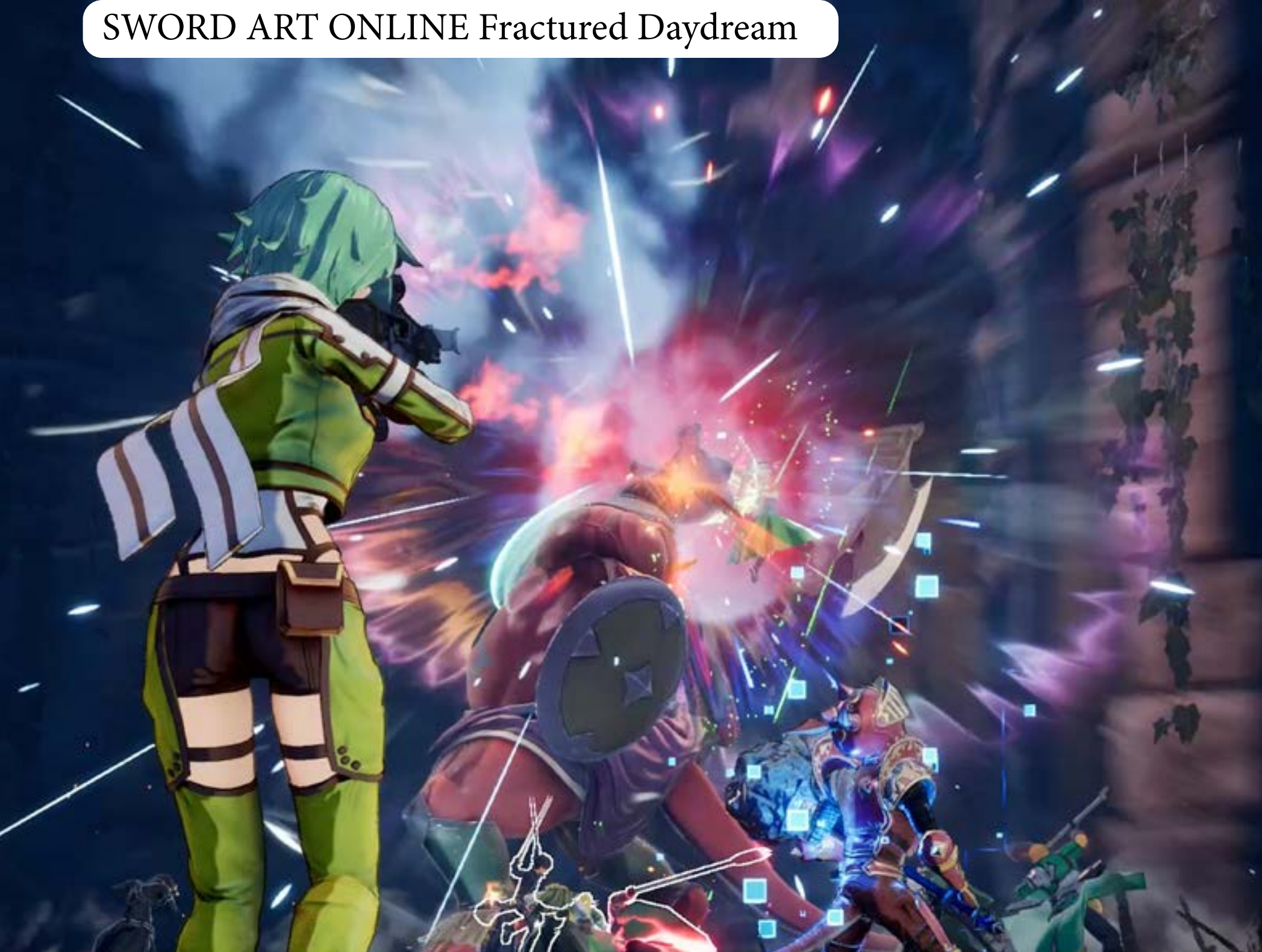
System: Nintendo Switch/PC/PS5/  
 Xbox Series X  
 Publisher: Bandai Namco Entertainment  
 Developer: DMM  
 Rating: T for THIRTEEN and  
 OLDER ONLY (Violence, Mild  
 Blood, Suggestive Themes, Lan-  
 guage)  
 Release Date: TBA 2024

Galaxia, a new system allowing players to relive the past, has been added to ALfheim Online; however, Galaxia spins out of control causing players from all over time and space to be displaced! To set the timeline back on track, Kirito must work with fallen friends...and foes.



System: Nintendo Switch/PC/PS5/  
 Xbox Series X  
 Publisher: Bandai Namco Entertainment  
 Developer: Dimp  
 Rating: T for THIRTEEN and  
 OLDER ONLY (Violence, Mild  
 Blood, Suggestive Themes, Lan-  
 guage)  
 Release Date: TBA 2024

Each with their own specific role on the battle-  
 field, SAO characters from various arcs are gath-  
 ered to fight. Team up with a total of 20 players  
 from around the world in 1 of 5 parties comprised  
 of 4 players each for multiplayer co-op action!



System: Nintendo Switch/PC/PS5/  
Xbox Series X  
Publisher: Bandai Namco Entertainment  
Developer: DMM  
Rating: T for THIRTEEN and  
OLDER ONLY (Violence, Mild  
Blood, Suggestive Themes, Lan-  
guage)  
Release Date: TBA 2024

True to the SWORD ART ONLINE series, join a raid party and prepare for a fight with high difficulty bosses together! How you prepare for the fight is the key to victory!



System: Nintendo Switch/PC/  
PS4/PS5  
Publisher: Sega  
Developer: FURYU Corpora-  
tion  
Rating: 'RP' - Rating Pending  
Release Date: Fall 2024



REYNATIS is an action RPG set in the painstakingly-recreated streets of Shibuya, Tokyo. In a world where fantasy meets reality, the citizens of Shibuya fear magic and the power it holds, forcing wizards to conceal their inhuman abilities or face oppression.



System: Nintendo Switch/PC/  
PS4/PS5  
Publisher: Sega  
Developer: FURYU Corpora-  
tion  
Rating: 'RP' - Rating Pending  
Release Date: Fall 2024

Seeking freedom through strength, the wizard Marin heads to Shibuya, where he meets Sari, an officer of the MEA, an organization dedicated to keeping wizards under control. Conceal your magic to explore the city as a regular civilian and shop or take on quests, or use your explosive powers to reach new locations and battle those who stand in your way. Fight for what you believe in in this stylish, spellbinding RPG from director TAKUMI and featuring music by Yoko Shimomura!



System: Nintendo Switch/PC/  
PS4/PS5  
Publisher: Sega  
Developer: FURYU Corpora-  
tion  
Rating: "RP" - Rating Pending  
Release Date: Fall 2024

Freedom vs. Order: The wizard Marin and the officer Sari stand on op-  
posing sides of a conflict that will shake the world to its core. Experience  
an enthralling story that tackles oppression, clashing ideals, and the price  
of freedom.  
City of Secrets: Navigate the streets of Shibuya and choose between re-  
maining concealed to talk to civilians, shop, and accept quests or exposing  
your true self to harness your inhuman powers. Your journey will also take  
you into the alternate world of Another, a fantasy land teeming with fer-  
ocious monsters and secrets to uncover.



System: Nintendo Switch  
 Publisher: 4J Studios  
 Developer:  
 Rating: 'E' - SIX and OLDER  
 ONLY (Mild Fantasy Violence)  
 Release Date: July 13, 2024

It's time to dust off your overalls and hitch on your toolbelt in Manic Mechanics - a chaotic couch co-op game where you and up to three fellow grease monkeys serve the car-obsessed residents of Octane Isle.





System: Nintendo Switch  
 Publisher: 4J Studios  
 Developer:  
 Rating: 'E' - SIX and OLDER  
 ONLY (Mild Fantasy Violence)  
 Release Date: July 13, 2024

Your mission? Work your way through Octane Isle's five neighborhoods, challenging the Master Mechanics that rule each part of town. Repair as many cars, trucks, choppers, tractors, mini-sub (and even UFOs) as possible to prove your worth in this hectic race against the clock.



System: Nintendo Switch  
 Publisher: 4J Studios  
 Developer:  
 Rating: 'E' - SIX and OLDER  
 ONLY (Mild Fantasy Violence)  
 Release Date: July 13, 2024

No two games are the same as you work your way through 25 unique garage levels, each one more challenging than the last. Completing a garage is one thing, but mastering it and beating your team's best score requires coordination, skill, and determination.



Fran

According to the report... Emperor Galerius himself. 📄



System: Nintendo Switch/PS4/PS5/Xbox Series X  
Publisher: Sega  
Developer: Vanillaware  
Rating: "T" - THIRTEEN and OLDER ONLY (Fantasy Violence, Blood, Mild Suggestive Themes, Mild Language)  
Release Date: Out Now

From the masterminds that brought 13 Sentinels: Aegis Rim and Odin Sphere, AT-LUS x Vanillaware presents the rebirth of tactical fantasy RPG. Fight against fate and embark on a royal adventure to regain your reign alongside trustworthy allies.

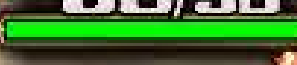


55/55  55/55 

Hit Rate  
100%

System: Nintendo Switch/PS4/  
PS5/Xbox Series X  
Publisher: Sega  
Developer: Vanillaware  
Rating: "T" - THIRTEEN and  
OLDER ONLY (Fantasy Violence,  
Blood, Mild Suggestive Themes,  
Mild Language)  
Release Date: Out Now

 **Honed Slash**

58/58 

Unicorn Overlord combines the time-  
less tactical RPG genre with overworld ex-  
ploration and innovative battle system for a  
unique epic fantasy experience in the iconic  
Vanillaware style.



Ochlys  
My name is Ochlys, Heavenswing Knight of the Palevian Orthodoxy.



Guaranteed Hit

Hit Rate 100% 22/22

Single Shot



Rolf  
You dare speak of mercy? What of the mercy you showed all those you've robbed and pillaged?



Sharon  
You'd dare draw your bowstring at Lady Ochlys? The Father's angels are akin to His very hands!

Traverse a vibrant world, assemble units and direct them into exquisitely animated battles. Perform heroic deeds and grow renown throughout the five nations. Cultivate a grand army with over 60 unique characters, from humans and elves to massive beasts and heavenly angels.

System: Nintendo Switch/PS4/PS5/Xbox Series X  
Publisher: Sega  
Developer: Vanillaware  
Rating: "T" -THIRTEEN and OLDER ONLY (Fantasy Violence, Blood, Mild Suggestive Themes, Mild Language)  
Release Date: Out Now



System: Android/iOS  
 Publisher: Sega, Rovio  
 Developer: Sega, Rovio  
 Rating: 'E10+' - TEN and OLDER ONLY {Fantasy Violence}  
 Release Date: Out Now

The collaboration features characters from each franchise appearing across five games, with Sonic characters appearing in Angry Birds 2, Angry Birds Friends and Angry Birds Dream Blast, and Angry Birds characters in Sonic Forces: Speed Battle and Sonic Dash.

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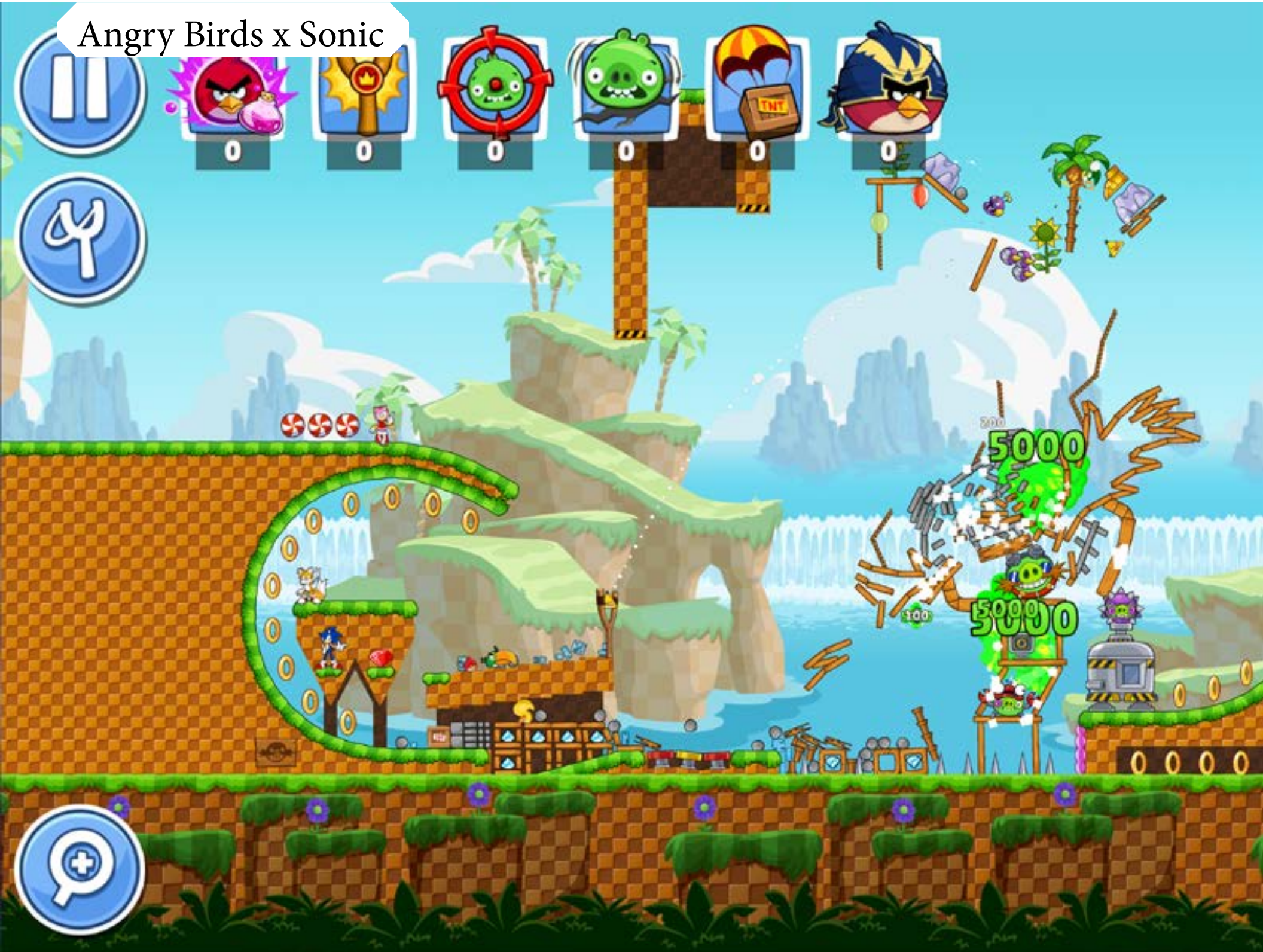
System: Android/iOS  
Publisher: Sega, Rovio  
Developer: Sega, Rovio  
Rating: 'E10+' - TEN and OLDER ONLY {Fantasy Violence}  
Release Date: Out Now

95



In a story made for the event, the Piggy kingdom, the antagonists of the Angry Birds series, has created a portal to Sonic's universe and teamed up with Doctor Eggman to cause chaos in the world. To drive back their respective adversaries, Red and Sonic join forces and save their friends





System: Android/iOS  
 Publisher: Sega, Rovio  
 Developer: Sega, Rovio  
 Rating: 'E10+' - TEN and OLDER ONLY {Fantasy Violence}  
 Release Date: Out Now

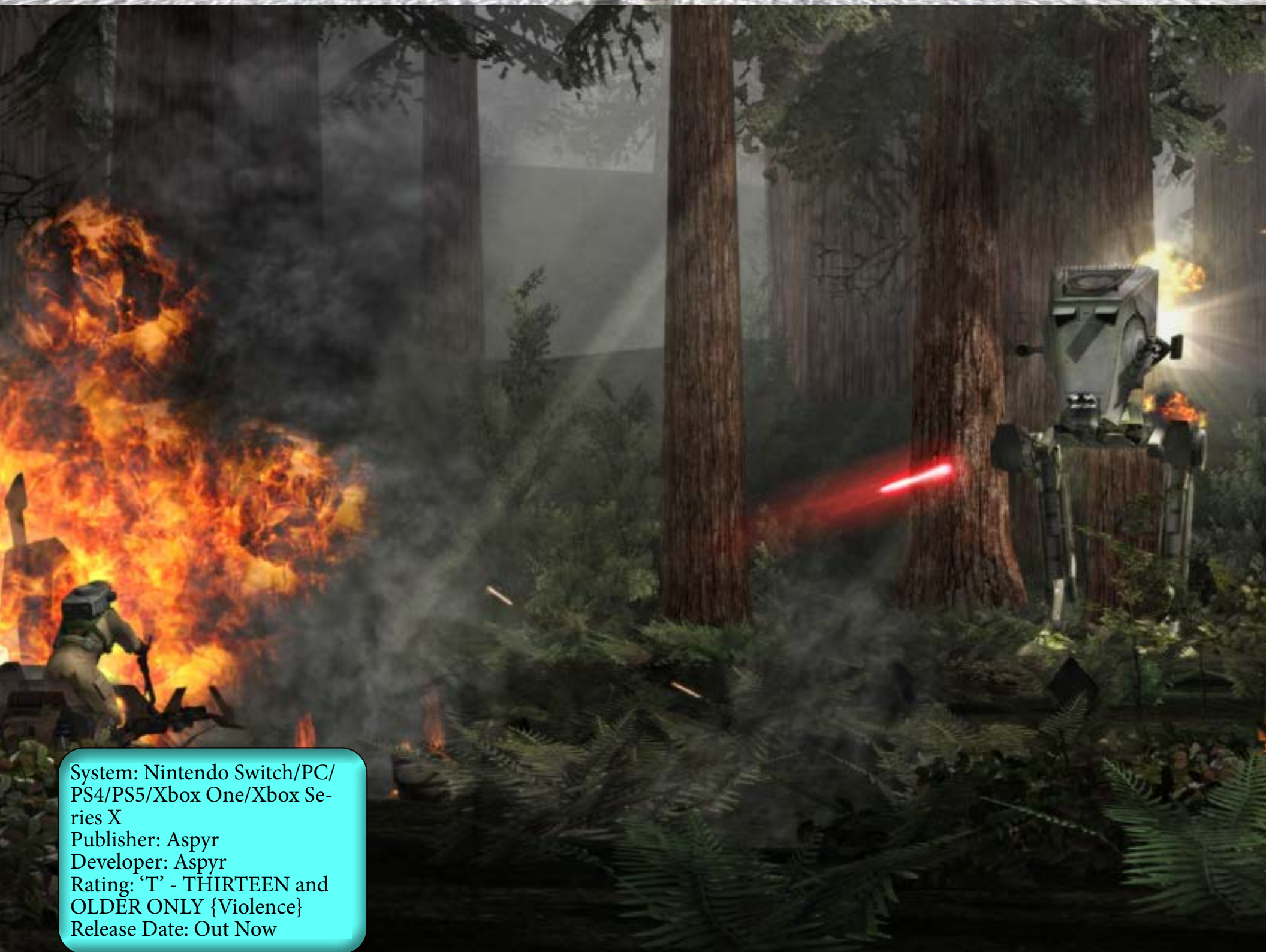


During the Friends Unite event, you'll have the opportunity to race against Red for the chance to win an exclusive Challenger Chest. You'll also find Chuck, a special character with new power-ups to play with. Earn gold rings and character cards throughout the event.



System: Nintendo Switch/PC/  
PS4/PS5/Xbox One/Xbox Series X  
Publisher: Aspyr  
Developer: Aspyr  
Rating: 'T' - THIRTEEN and  
OLDER ONLY [Violence]  
Release Date: Out Now

Traverse the Galaxy in Campaign Mode & Galactic  
Conquest  
Galactic Conquest: Devise your strategy, recruit your  
troops, and execute your tactical vision for conquering the  
galaxy.  
STAR WARS™ Battlefront Campaign: Experience iconic  
battles from STAR WARS Episodes I-VI



System: Nintendo Switch/PC/  
PS4/PS5/Xbox One/Xbox Series X  
Publisher: Aspyr  
Developer: Aspyr  
Rating: "T" - THIRTEEN and  
OLDER ONLY {Violence}  
Release Date: Out Now

Hero Assault is playable on all ground maps including:  
Death Star, Kashyyyk, Kamino, and Naboo for the first  
time ever  
-Fight with heroes: Mace Windu, Yoda, Luke Skywalker,  
and many others!  
-Battle with villains: Darth Maul, General Grievous, Darth  
Vader, and many others!

# Last Minute

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### Product Name

SaGa Emerald Beyond  
 Grounded  
 Knight Rider Pinball  
 Battlestar Galactica Pinball

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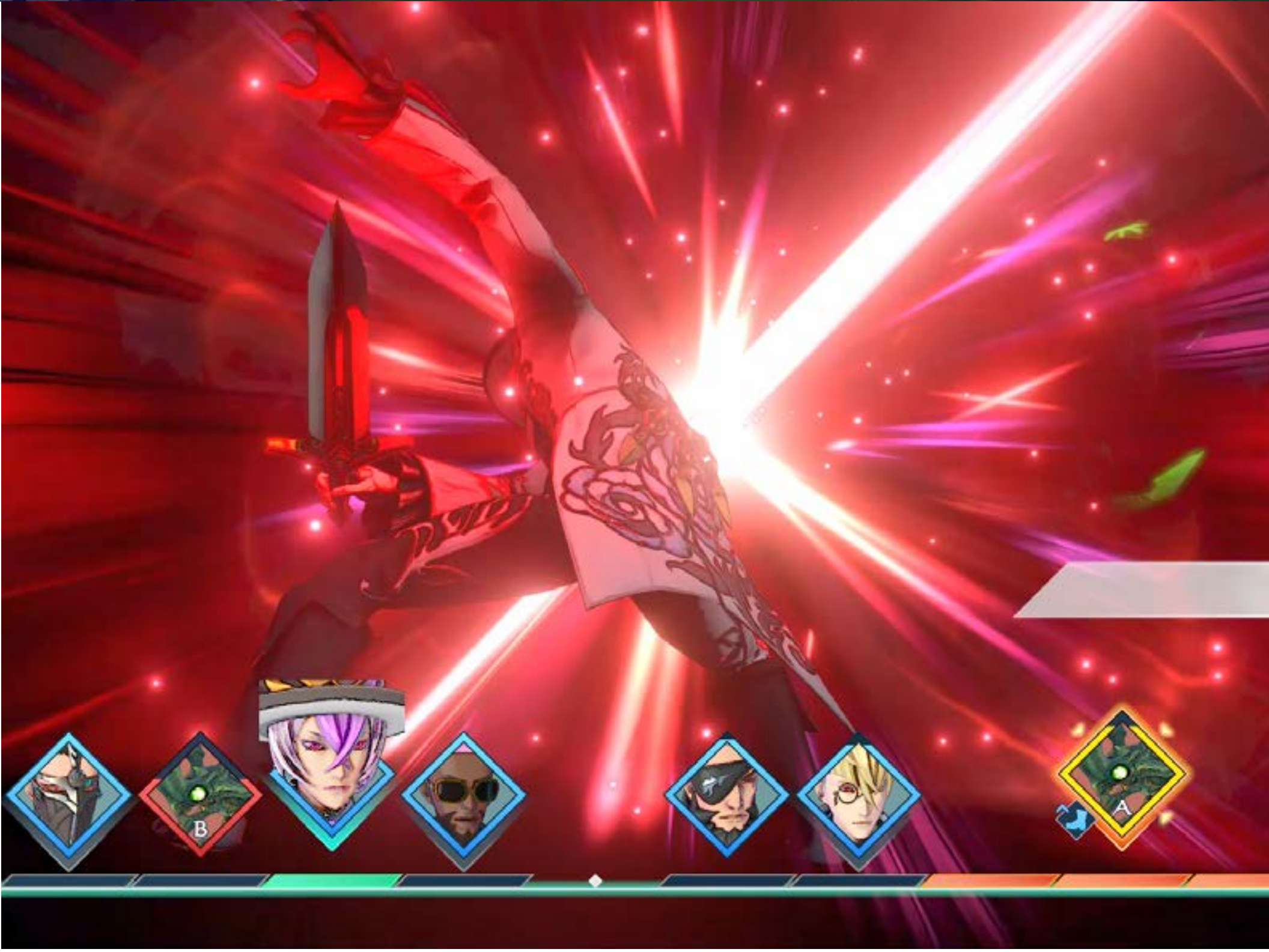
Pinball FX

# Tidbits



Siugnas

I welcome you into my thrall, General.  
 I now have you in my gaze at all times.



Sword

lood Rage

1 ★ x4  
Power: 69 5

liminar

(Enemy/Single Target/Guaranteed Hit/LP -2/STR) Sudden

Unblockable

Death

Gale Slash

1 ★ x2  
Power: 43 2

Sharp Shot

1 ★ x1  
Power: 32 1

HP 97 LP 4

RT On / Off



Tear to S...

Fang Salvo

Menu

System: Android/iOS/Nintendo Switch/PC/PS4/PS5  
Publisher: Square Enix  
Developer: Square Enix  
Rating: T - THIRTEEN and OLDER ONLY (Fantasy Violence, Suggestive Themes, Mild Language)  
Release Date: Out Now

SaGa series Producer Masanori Ichikawa, Executive Producer and SaGa series General Director Akitoshi Kawazu, and Localization Director Neil Broadley introduced two key SaGa Emerald Beyond characters who possess the rare ability to see the mysterious emerald waves that present choices of their destinies: Tsunanori Mido and Ameya Aisling.

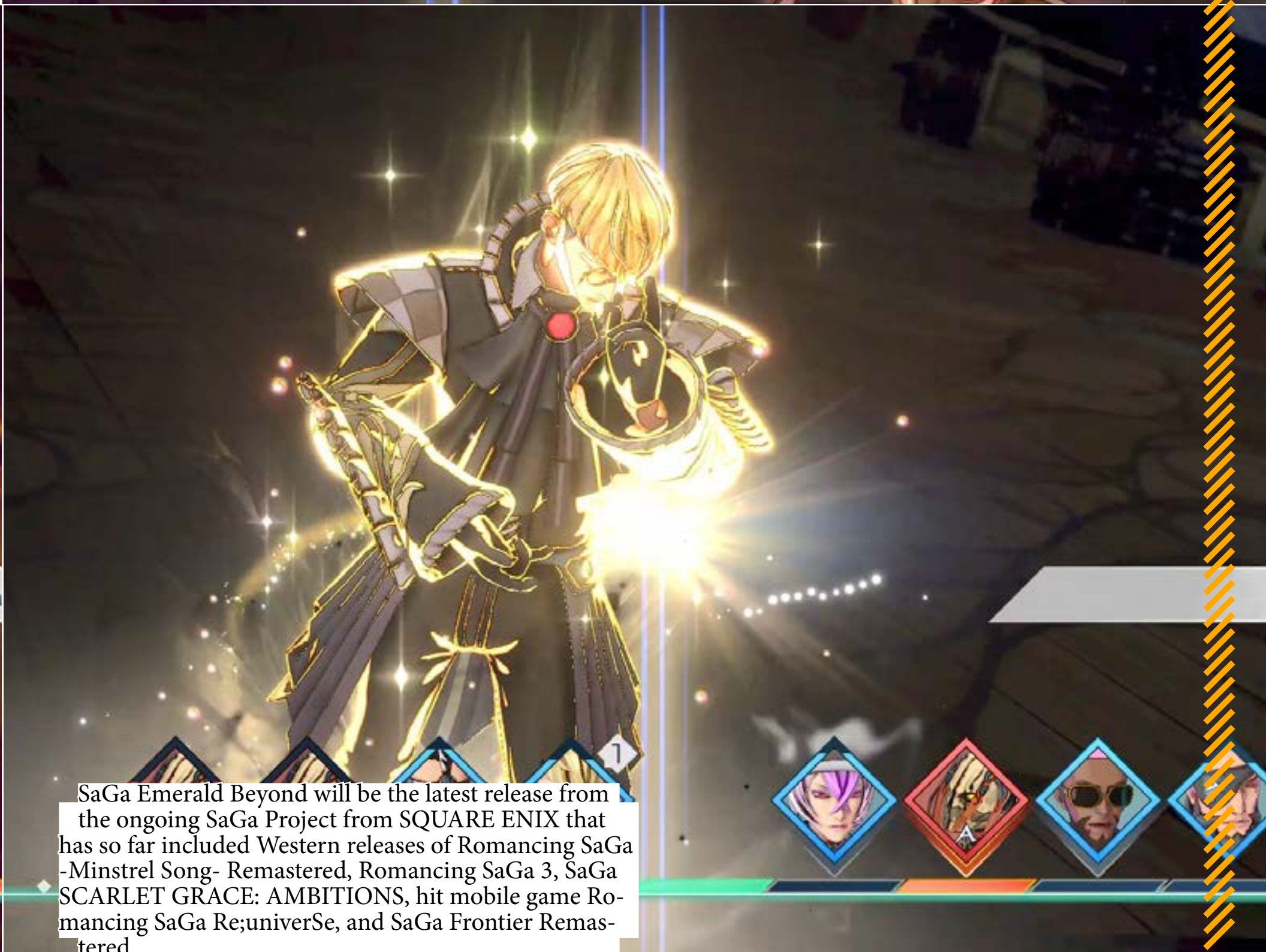
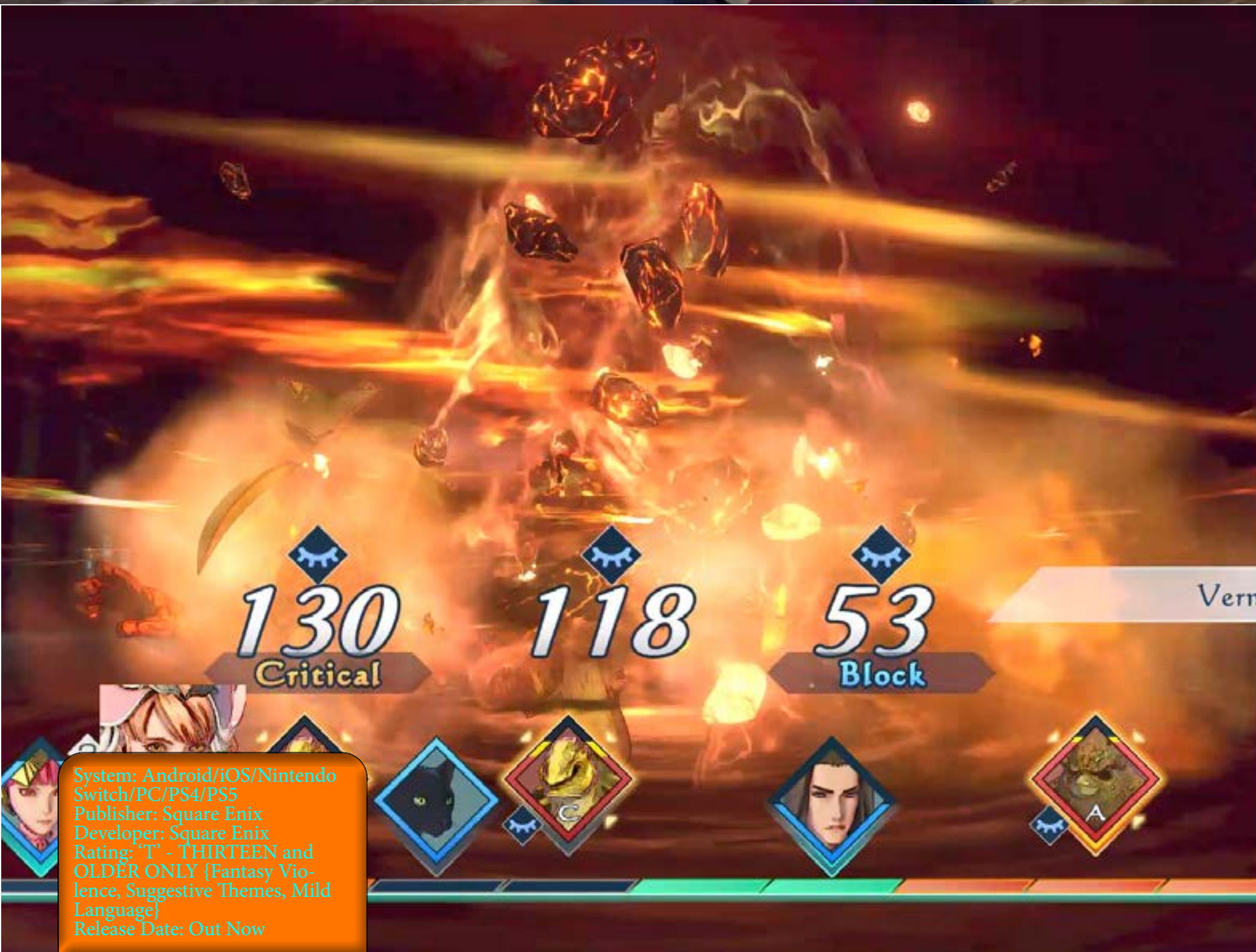


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System: Android/iOS/Nintendo Switch/PC/PS4/PS5  
Publisher: Square Enix  
Developer: Square Enix  
Rating: "T" - THIRTEEN and OLDER ONLY (Fantasy Violence, Suggestive Themes, Mild Language)  
Release Date: Out Now

Tsunanori comes from the esteemed Mido family, whose bloodline uses their unique ability to control kugutsu puppets to complete all manner of odd jobs. He joins the Cathedral Project, made up of a group of explorers who investigate other worlds, with the goal of repairing his city's weakening barrier and to help reclaim lost spiritual energy.



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 Release Date: Out Now

SaGa Emerald Beyond will be the latest release from the ongoing SaGa Project from SQUARE ENIX that has so far included Western releases of Romancing SaGa -Minstrel Song- Remastered, Romancing SaGa 3, SaGa SCARLET GRACE: AMBITIONS, hit mobile game Romancing SaGa Re;univerSe, and SaGa Frontier Remastered



System: Nintendo Switch/PC/PS4/  
PS5/Xbox One/Xbox Series X  
Publisher: Xbox Game Studios  
Developer: Obsidian Entertainment  
Rating: "T" for THIRTEEN and  
OLDER ONLY (Blood, Mild Lan-  
guage, Violence)  
Release Date: Out Now

The world is a vast, beautiful, and dangerous place – especially when you have been shrunk to the size of an ant. Explore, build and survive together in this first-person, multiplayer, survival adventure. Can you thrive alongside the hordes of giant insects, fighting to survive the perils of the backyard?





System: Nintendo Switch/PC/PS4/  
 PS5/Xbox One/Xbox Series X  
 Publisher: Xbox Game Studios  
 Developer: Obsidian Entertainment  
 Rating: "T" for THIRTEEN and  
 OLDER ONLY (Blood, Mild Lan-  
 guage, Violence)  
 Release Date: Out Now

How did you wind up so small? Who did this to you?  
 How do you go home? These are all answers you will un-  
 cover as you play through the story. You can face the backyard  
 alone or together, online, with up to three friends. Not only  
 that, but with the Shared Worlds feature, you can continue to  
 play in your shared world even if the original host is not on,  
 with all your progression saving!



System: Nintendo Switch/PC/PS4/  
 PS5//Xbox One/Xbox Series X  
 Publisher: Xbox Game Studios  
 Developer: Obsidian Entertainment  
 Rating: "T" for THIRTEEN and  
 OLDER ONLY [Blood, Mild Lan-  
 guage, Violence]  
 Release Date: Out Now

Creatures can be found roaming the yard in a multitude of environments, such as the depths of the pond, the caverns of the termite den, and even the sweltering heat found in the sandbox. You can even attract them to different places in the yard by activating the MIX.R devices. However, the more you interfere with the creatures in the yard, the higher the chance that they come knocking at your own door, so you better prepare.

# KNIGHT RIDER PINBALL



System: Nintendo Switch/PC/  
PS5/Xbox One/Xbox Series X  
Publisher: Zen Studios  
Developer: Zen Studios  
Rating: 'T' - THIRTEEN and  
OLDER ONLY [Blood, Violence]  
Release Date: Out Now

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**'Pinball FX'** is a trademark of Zen Studios LLC. All Rights Reserved.  
Sit behind the wheel and use K.I.T.T.'s superior technology to face off against the greatest threats on the road like K.A.R.R. Punch the Turbo Boost, activate Super Pursuit Mode, and engage Auto-Cruise to let the table play automatically!

# KNIGHT RIDER PINBALL



System: Nintendo Switch/PC/  
PS5/Xbox One/Xbox Series X  
Publisher: Zen Studios  
Developer: Zen Studios  
Rating: 'T' - THIRTEEN and  
OLDER ONLY [Blood, Violence]  
Release Date: Out Now

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# BATTLESTAR GALACTICA



System: Nintendo Switch/PC/  
 PS5/Xbox One/Xbox Series X  
 Publisher: Zen Studios  
 Developer: Zen Studios  
 Rating: 'T' - THIRTEEN and  
 OLDER ONLY [Blood, Violence]  
 Release Date: Out Now

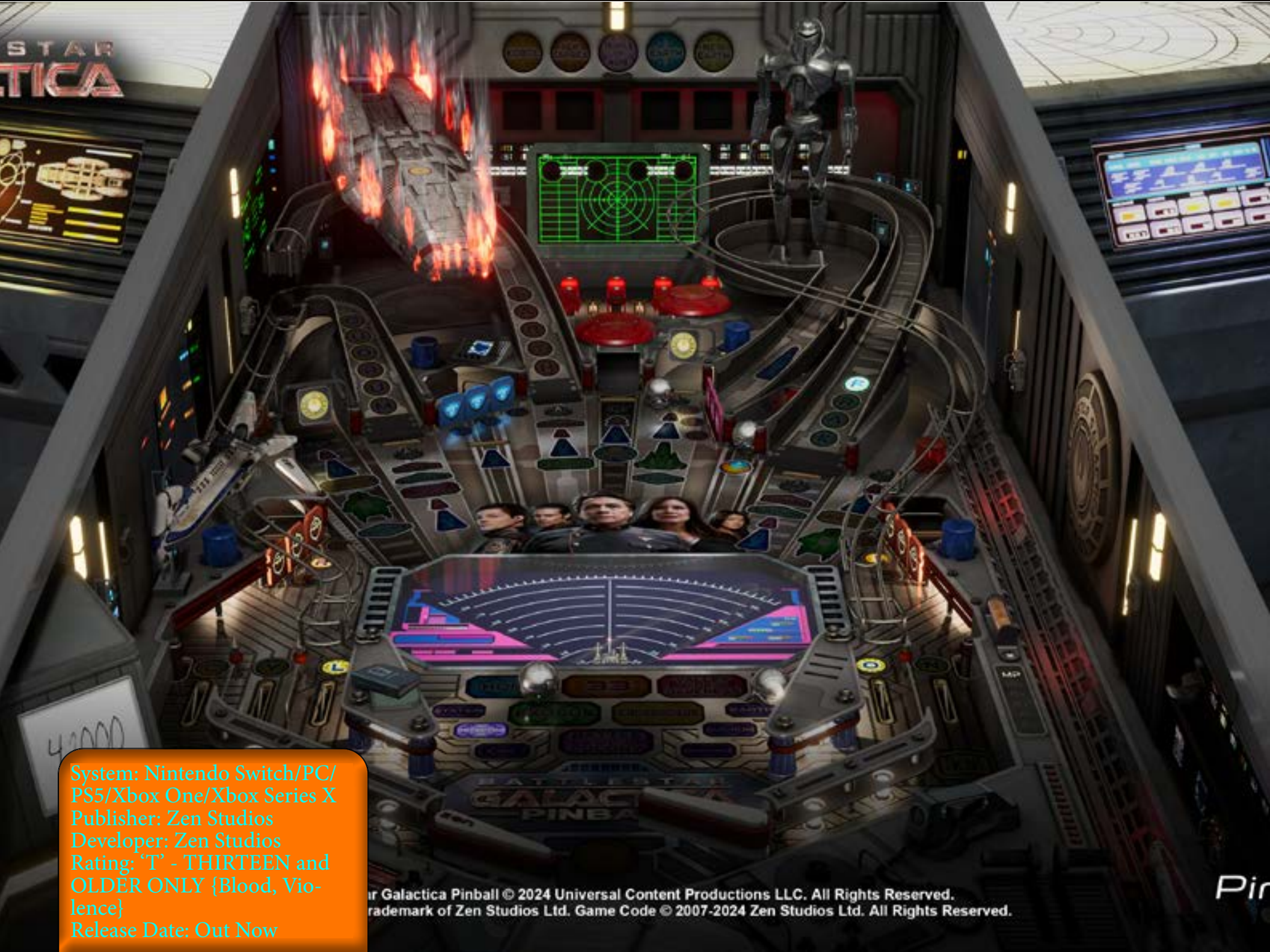
**Battlestar Galactica** Pinball is a trademark of Zen Studios LLC. All Rights Reserved.  
 Take control of the Battlestar Galactica and keep humanity one step ahead of the Cylon threat. Keep them at bay by fighting space battles and resisting subterfuge. You must keep everyone alive and reach the final goal: Earth. So say we all.  
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System: Nintendo Switch/PC/  
 PS5/Xbox One/Xbox Series X  
 Publisher: Zen Studios  
 Developer: Zen Studios  
 Rating: 'T' - THIRTEEN and  
 OLDER ONLY [Blood, Violence]  
 Release Date: Out Now



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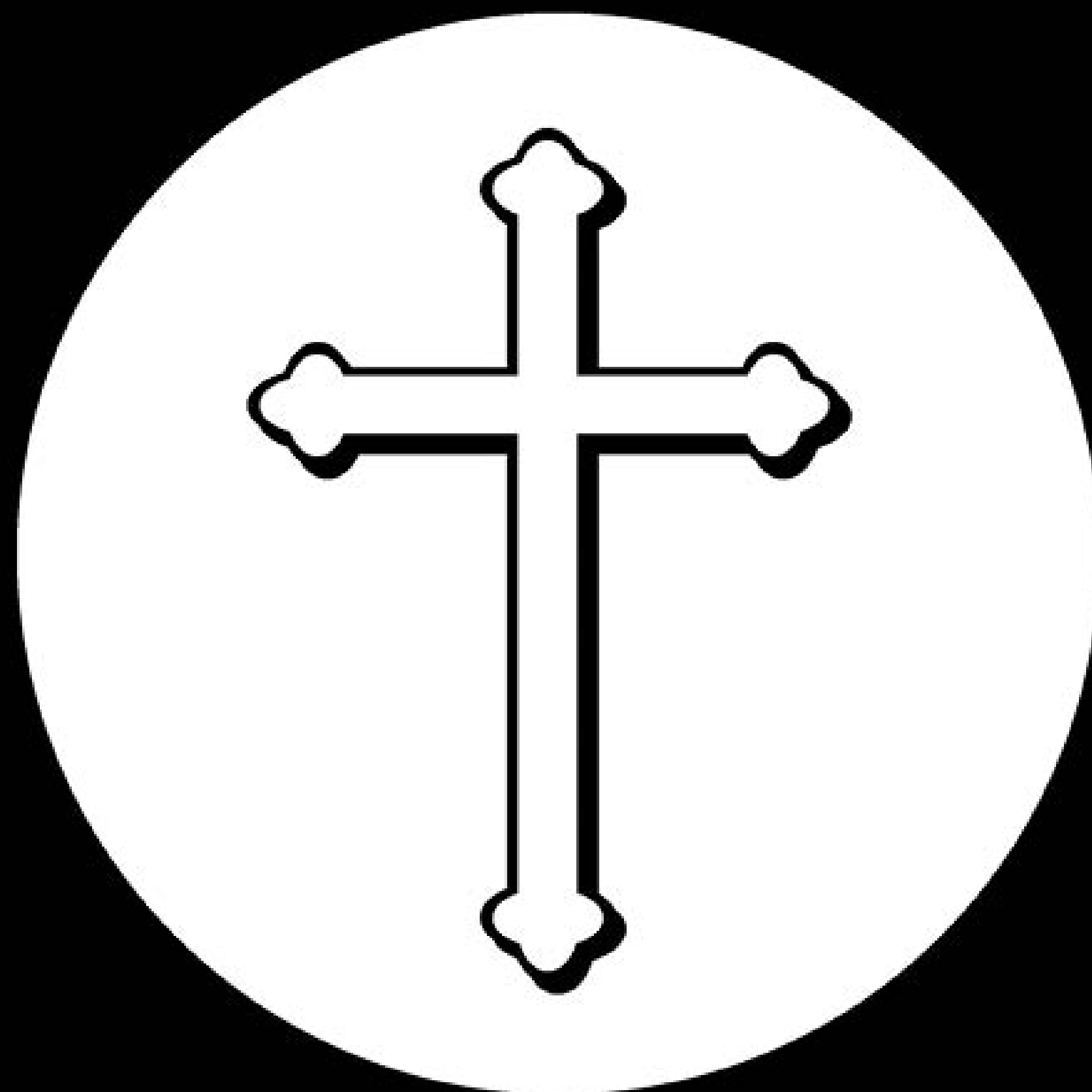
Guide the remnants of humani-  
 ty, chase crime on the roads, and  
 wield your chakram to conquer the  
 leaderboards.

# Future Glimpses Moon Murderer



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